## EXAM (11/13/2000) COP 6617 Distributed System Design

Open books and notes

Name ————- SSN ————-

1. (20 pts) Calculate (a) node degree, (b) diameter, (c) the number of links for an  $n \times n$  extended mesh (see page 207).

2. (20 pts) Binomial coefficient  $\binom{n}{k}$  can be calculated in a tabular format (Pascal's triangle) based on  $\binom{n}{k} = \binom{n-1}{k} + \binom{n-1}{k-1}$ . Provide a DCDL implementation of  $\binom{n}{k}$  and use one process for each binomial coefficient. Note that  $\binom{n}{n} = \binom{n}{0} = 1$ . Demonstrate the correctness of your solution using  $\binom{4}{2}$ .

3. (20 pts) Provide linear and vector clocks for all the events in the system given in Problem
2 of Chapter 3 (page 101). Assume that LC's for P<sub>1</sub>, P<sub>2</sub>, P<sub>3</sub> are initialized to 1, 2, and 0, respectively. d's for P<sub>1</sub>, P<sub>2</sub>, P<sub>3</sub> are 2, 1, and 2, respectively.

4. (20 pts) In Figure 6.2 (page 179), find the shortest distance from P<sub>1</sub> to P<sub>i</sub>, where i = 2, 3, 4, 5 using (a) Dijkstra's algorithm and (b) Bellman and Ford's algorithm.

- 5. (20 pts) Recently (in July issue of IEEE TC), Chiu proposed an *odd-even turn model*, which is an extension to Glass and Ni's turn model. The odd-even turn model tries to prevent the formation of the *rightmost column segment of a cycle*. Two rules for turn are given in:
  - Rule 1: Any packet is *not* allowed to take an EN (east-north) turn at any nodes located in an even column, and it is *not* allowed to take an NW turn at any nodes located in an odd column.
  - Rule 2: Any packet is *not* allowed to take an ES turn at any nodes located in an even column, and it is *not* allowed to take a SW turn at any nodes located in an odd column.
  - (a) Use your own word to explain that the odd-even turn model is deadlock-free.
  - (b) Show all the shortest paths (permissible under the extended odd-even turn model) for
    (a) s<sub>1</sub>: (0,0) and d<sub>1</sub>: (2,2) and (b) s<sub>2</sub>: (0,0) and d<sub>2</sub>: (3,2)