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# FINAL EXAM

CIS 5515 Design and Analysis of Algorithms (Spring 2022)

Note: For answer to each question, please explain your answer **in plain English** first. There are a total of 100 points plus 10 bonus points.

**NAME:**

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(**Problem 1.** 20 points, 4 points each) For each of the statements below, determine whether it is **True** or **False**. Briefly explain your answer.

(a) Are the following graph problems for a pair of source and destination known to be in **P**?

- Find a shortest simple path.
- Find a longest simple path.

(b) Are the following graph problems for a pair of source and destination known to be in **NP**?

- Is the length of the shortest simple path  $\geq k$ .
- Is the length of the longest simple path  $= k$ ?

(c) The following problems are related to **P**.

- The optimal solution for any given problem in **P** has been found.
- The tight bound has been found for any given problem in **P**.

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**Problem 1** Cont'd

(d) Suppose  $Y \in \text{NP-Complete}$ , and  $X \in \text{NP}$ ,  $Z \in \text{NP}$ ,  $X \leq_P Y \leq_P Z$ , then

- $Z$  is NP-complete
- Both  $X$  and  $Z$  are NP-complete

(e) The following problems are related to lower bounds:

- Finding the median is a harder problem (i.e., needs more comparisons) than finding max and min.
- Finding the largest key and the second largest key is harder than finding the second largest key alone.

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**(Problem 2.** 20 points) Consider a *survey design* with three customers (X, Y, Z) who can ask 2 or 3 questions about four products (A, B, C, D), each of which requiring 1 or 2 surveys.

1. Represent the problem as a circulation problem and then as a max-flow problem.
2. Briefly describe how a solution is derived from the max-flow network. You only need to show one final result for case 1.
3. Suppose Z cannot survey C and D and each product has to be questioned by exactly 2 customers, is a feasible design still possible?
4. If there is more than one solution for case 3, show all integer solutions.

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**Problem 2** Cont'd

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**(Problem 3. 20 points)** A *hypergraph* is a special graph in which each edge can be connected to more than two vertices. Hypergraph-Vertex-Cover can be described as the following: Given a hypergraph and an integer  $k$ , is there a subset of  $k$  (or fewer) vertices such that each edge is incident to at least one vertex in the subset?

1. Show that Hypergraph-Vertex-Cover  $\leq_P$  Set-Cover.
2. Show that Set-Cover  $\leq_P$  Hypergraph-Vertex-Cover.
3. Using your own words to explain why we cannot derive Set-Cover  $\leq_P$  Vertex-Cover for a regular graph.

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**Problem 3** Cont'd

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(**Problem 4.** 20 points) In a *load balancing* problem with only two types of jobs in terms of their duration: one has the double length of the other.

1. What approximation bound can you derive for algorithm **Greedy-Balance**?
2. What approximation bound can you derive for algorithm **Sorted-Balance**?

Your bounds should be as tight as possible. Justify your answer for each case.



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**Problem 4** Cont'd

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**(Problem 5. 20 points)** Show that the bound for finding a *king* is more than 4 games in a tournament of 4 players. You can use facility-allocation-type augment to show that the adversary can always force the programmer to play more than 4 games in order to decide a king. Your augment should cover all cases, under all possible strategies used by the programmer.

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**Problem 5** Cont'd

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(**Bonus problem**, 10 points) The following problems are related king in a tournament.

1. Find an  $n$ -player tournament outcome such that all players are kings. Show such an example for  $n = 7$ .
2. Give an informal argument to show that for a given random and complete  $n$ -player tournament graph, there are many kings. By random, we mean that for each edge its orientation is random.