# Seed and Grow: An Attack Against Anonymized Social Networks

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21 June 2012

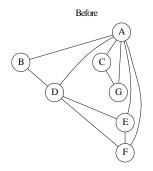
#### Online social networking services are everywhere.

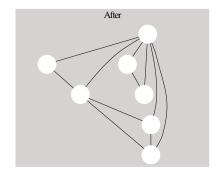


#### User connections become the new assets.



# Naive anonymization: Conceal who but retain utility.





#### Who?

We allow advertisers to choose the characteristics of users who will see their advertisements and we may use any of the **non-personally identifiable attributes** we have collected (including information you may have decided not to show to other users, such as your birth year or other sensitive personal information or preferences) to select the appropriate audience for those odvertisements

Facebook Privacy Policy, 22 December 2010

Q: Can naive anonymization **alone** preserve user **privacy**?

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A: Yes!

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A: Yes! This is what the industry wishes us to believe.

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A: Yes? This is what **researchers**, including ourselves, are asking.

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A: Yes, only if the attacker knows nothing but the graph.

Q: Can naive anonymization **alone** preserve user **privacy**?

A: Yes, only if the attacker knows nothing but the graph. Given the increasing overlap in user-bases, the answer is becoming NO.

Seed and Grow.
The idea.

Exploit the **similarity** of user connections **across sites** to **de-anonymize** (naively) anonymized social network.

Seed and Grow.
The motto.

Plant a seed, then grow it.

- $\blacktriangleright$  Bob obtains a naively anonymized target graph  $G_T$  (with user IDs removed) from the F company.
- ▶ He crawls a **background graph**  $G_B$  (with user IDs retained) from the site of the T company.
- $ightharpoonup G_T$  and  $G_B$  are partially overlapped in vertices and have **similar** (but not necessarily identical) connections among the overlapped vertices.
- ▶ The goal: to identify vertices on  $G_T$  with the help of  $G_B$ .

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Seed.

Plant Plant a specially constructed fingerprint  $G_F$  into  $G_T$  before  $G_T$ 's anonymization and release.

Recover Retrieve  $G_F$  from  $G_T$  after  $G_T$ 's anonymization and release.

Identify Identify the neighbors  $V_S$  of  $G_F$  as the initial seed.

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The symbols.

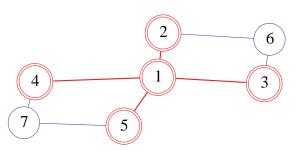
$G_T$	Target graph
$G_B$	Background graph
$G_F \subseteq G_T$	Fingerprint graph
$V_*$	<b>V</b> ertices
$E_*$	<b>E</b> dges
$V_S$	<b>S</b> eeds
$V_F(u)$	$u$ 's neighboring vertices in $V_F$

A first try in planting a fingerprint.

Generate a **random fingerprint**  $G_F$  and **connect** it with some vertices in the **target**  $G_T$ .

A twist.

A randomly generated graph  ${\cal G}$  may be  ${\bf symmetric.}$ 



# The fingerprint: ideal vs. reality.

- ▶ Uniquely identifiable No subgraph  $H \subseteq G_T$  except  $G_F$  is isomorphic to  $G_F$ .
- ightharpoonup Asymmetric  $G_F$  does not have any non-trivial automorphism.

## The fingerprint: ideal vs. reality.

- ▶ Uniquely identifiable Not guaranteed but very likely with a large enough  $G_F$ .
- ▶ **Asymmetric** Can be relaxed.

# The insights.

- ▶ The goal is to identify the initial seed  $V_S$  rather than the fingerprint  $G_F$ .
- ▶ For each pair of vertices, say u and v, in  $V_S$ , as long as  $V_F(u)$  and  $V_F(v)$  are **distinguishable** in  $G_F$ , once  $G_F$  is recovered from  $G_T$ ,  $V_S$  can be identified **uniquely**.
- " $V_F(u)$  and  $V_F(v)$  are distinguishable in  $G_F$ " means no automorphism of  $G_F$  exists which maps  $V_F(u)$  to  $V_F(v)$ , e.g.,  $|V_F(u)| \neq |V_F(v)|$  or the degree sequences are different.

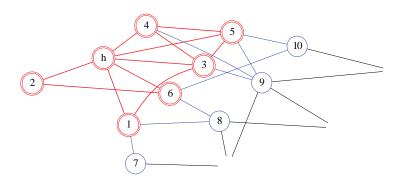
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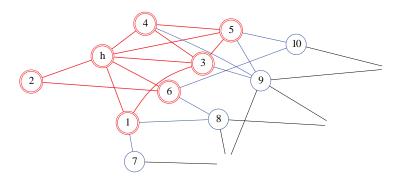
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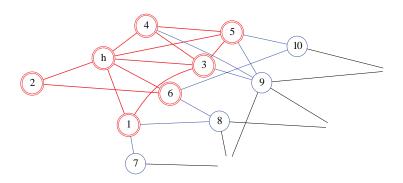
Initially, Bob creates 7 accounts  $V_F = \{v_h, v_1, \dots, v_6\}$ .



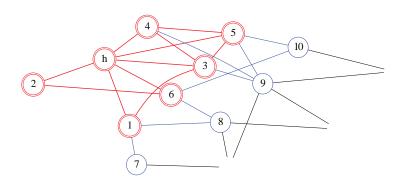
He first connects  $v_h$  with  $v_1, \ldots, v_6$ .



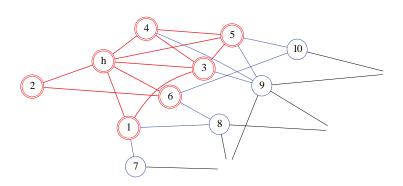
After awhile, users  $V_S = \{v_7, \dots, v_{10}\}$  are connected with  $V_F - \{v_h\}$ .



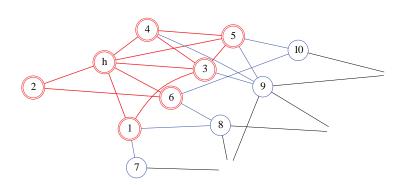
He then **randomly** connects  $v_1, \ldots, v_6$  and get the resulting graph  $G_F$ .



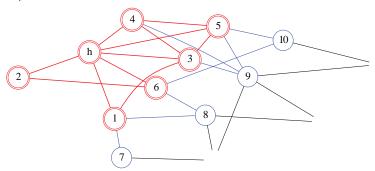
# The ordered internal degree sequence $S_D = \langle 2, 2, 2, 3, 3, 4 \rangle$ .



Bob finds  $S_D(v_7) = \langle 2 \rangle$ ,  $S_D(v_8) = \langle 2, 2 \rangle$ ,  $S_D(v_9) = \langle 3, 3, 4 \rangle$ , and  $S_D(v_{10}) = \langle 2, 3 \rangle$ .



Since they are **mutually distinct**, Bob is sure that he can identify the **initial seeds**  $V_S = \{v_7, \dots, v_{10}\}$  once the **fingerprint**  $V_F$  is found in the published anonymized graph  $G_T$ .



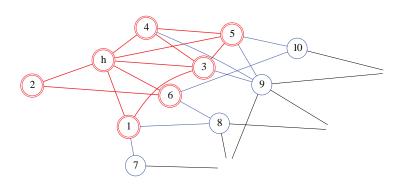
## Plant a fingerprint. The details.

- 1: Create  $V_F = \{v_h, v_1, v_2, \ldots\}$ .
- 2: Given connectivity between  $V_F$  and  $V_S$ .
- 3: Connect  $v_h$  with v for all  $v \in V_F \{v_h\}$ .
- 4: **loop**
- 5: for all pairs  $v_a \neq v_b$  in  $V_F \{v_h\}$  do
- 6: Randomly connect  $v_a$  to  $v_b$ .
- 7: for all  $u \in V_S$  do
- 8: Find  $S_D(u)$ .
- 9: if  $S_D(u)$  are mutually distinct for all  $u \in V_S$  then
- 10: return

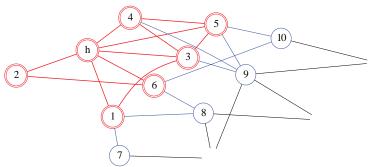
Recover the fingerprint. Match the fingerprint secrets.

- ▶ Degree of  $v_h$ .
- ▶ The ordered internal degree sequence.

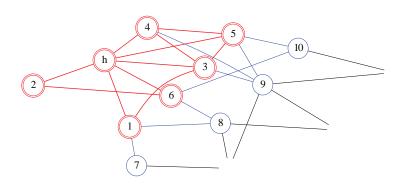
Bob examines all the vertices in  $G_T$  for one with degree 6 (the degree of  $v_h$ ).



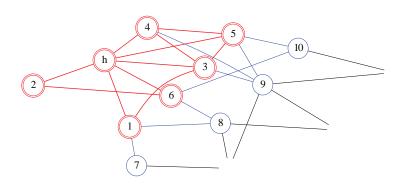
When Bob actually reaches  $v_h$ , he isolates it along with its **1-hop neighbors**  $G_C$  (candidate) and records, for each of the neighbors, the number of connections in  $G_c$  (internal degrees).



 $G_C$  has an ordered internal degree sequence (2,2,2,3,3,4), which matches with that of  $V_F$ .

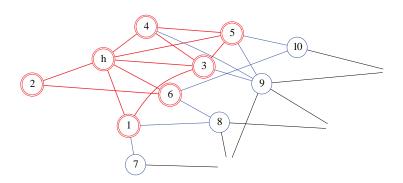


He then isolates  $v_h$ 's **exact 2-hop neighbors** and checks their **ordered internal degree subsequences**, which again matches with those of  $V_S$ .



### Identify the initial seeds.

Bob identifies the initial seeds  $V_S = \{v_7, \dots, v_{10}\}$  by matching ordered internal degree subsequences.



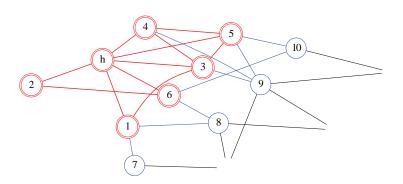
## Recover and identify.

The details.

```
1: for all u \in G_T do
       if deg(u) = |V_F| - 1 then
2:
           U \leftarrow 1-hop neighborhood of u
3:
          for all v \in U do
4:
              d(v) \leftarrow number of v's neighbors in U \cup \{u\}
5:
          s(u) \leftarrow \operatorname{sort}(d(v)|v \in U)
6:
          if s(u) = \mathcal{S}_D then
7:
              V \leftarrow exact 2-hop neighborhood of u
8:
              for all w \in V do
9:
                 U(w) \leftarrow w's neighbors in U
10:
                 s(w) \leftarrow \operatorname{sort}(d(v)|v \in U(w))
11:
              if \langle s(w)|w\in V\rangle=\langle \mathcal{S}_D(v)|v\in V_S\rangle then
12:
                  \{w \in V \text{ is identified with } v \in V_S \text{ if } \}
13:
                 s(w) = \mathcal{S}_D(v)
```

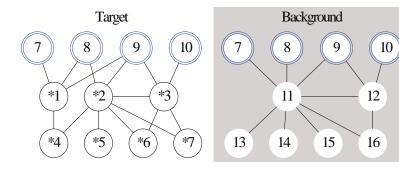
### From Seed to Grow.

Bob has identified the initial seeds  $V_S = \{v_7, \dots, v_{10}\}$ .



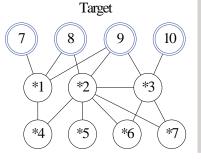
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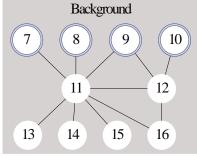
How can he identify other users in the target graph with the help of the background?



### Grow the seeds.

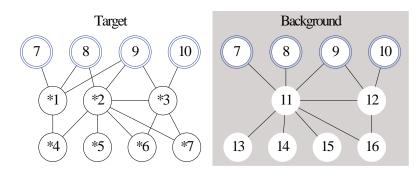
Measuring structural **similarity**, or **equivalently**, **dissimilarity**.





#### Grow the seeds.

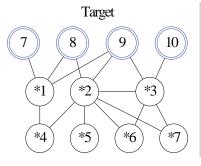
- ▶ Define  $\mathcal{N}_m^T(u)$ :  $u \in V_T$ 's mapped neighbors.
- Example:  $\mathcal{N}_m^T(u_{*1}) = \{u_7, u_8, u_9\}.$
- ▶ Similar definition  $\mathcal{N}_m^B(v)$  for  $v \in V_B$ .

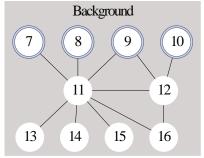


#### Grow the seeds.

For  $u \in V_T$  and  $v \in V_B$ , define the dissimilarity of u and v:  $\Delta(u,v) = (\Delta_T(u,v), \Delta_B(u,v))$ .

$$\Delta_T(u,v) = \frac{|\mathcal{N}_m^T(u) - \mathcal{N}_m^B(v)|}{|\mathcal{N}_m^T(u)|}, \Delta_B(u,v) = \frac{|\mathcal{N}_m^B(v) - \mathcal{N}_m^T(u)|}{|\mathcal{N}_m^B(v)|}.$$

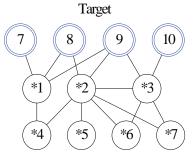


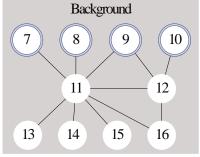


Grow the seeds.

## Bob does the maths...

Δ	$u_{*1}$	$u_{*2}$	$u_{*3}$
$v_{11}$	(0.00, 0.00)	(0.00, 0.33)	(0.50, 0.67)
$v_{12}$	(0.67, 0.50)	(0.50, 0.50)	(0.00, 0.00)

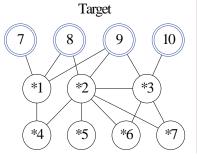


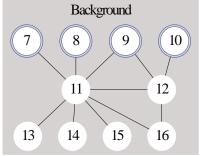


Grow the seeds.

... and find most similar matches.

Δ	$u_{*1}$	$u_{*2}$	$u_{*3}$
$v_{11}$	(0.00, 0.00)	(0.00, 0.33)	(0.50, 0.67)
$v_{12}$	(0.67, 0.50)	(0.50, 0.50)	(0.00, 0.00)





# Conservativeness pays off: Early mismatches have an avalanche effect.

$$\mathcal{E}_X(x) = \begin{cases} \frac{\Delta_X(x)}{\sigma(X) \#_X(x)} & \text{if } \sigma(X) \neq 0 \\ 0 & \text{if } \sigma(X) = 0 \end{cases}$$

$\Delta_X(x)$	Absolute difference between $\boldsymbol{x}$ and
	its <b>closest different</b> value in $X$ .
$\#_X(x)$	Multitude of $x$ in $X$ .
$\sigma(X)$	Standard deviation of $X$ .

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## Grow

### The details.

- 1: Given the initial seed  $V_Soldsymbol{.}$
- 2:  $C = \emptyset$
- 3: **loop**
- 4:  $C_T \leftarrow \{u \in V_T | u \text{ connects to } V_S\}$
- 5:  $C_B \leftarrow \{v \in V_B | v \text{ connects to } V_S\}$
- 6: if  $(C_T, C_B) \in C$  then
- 7: return  $V_S$
- 8:  $C \leftarrow C \cup \{(C_T, C_B)\}$
- 9: for all  $(u,v) \in (C_T,C_B)$  do
- 10: Compute  $\Delta_T(u,v)$  and  $\Delta_B(u,v)$ .
- 11:  $S \leftarrow \{(u,v) | \Delta_T(u,v) \text{ and } \Delta_B(u,v) \text{ are smallest among conflicts} \}$
- 12: for all  $(u, v) \in S$  do
- if (u,v) has no conflict in  $S \circ r(u,v)$  has the uniquely largest eccentricity among conflicts in S then
- 14:  $V_S \leftarrow V_S \cup \{(u,v)\}$

### Inspirations.



L. Backstrom, C. Dwork, and J. Kleinberg.

Wherefore art thou r3579x?: anonymized social networks, hidden patterns, and structural steganography.

In Proc. of ACM International Conference on World Wide Web (WWW), 2007.



Alan Mislove, Massimiliano Marcon, Krishna P. Gummadi, Peter Druschel, and Bobby Bhattacharjee.

Measurement and analysis of online social networks.

In Proc. of ACM SIGCOMM Conference on Internet Measurement (IMC), 2007.



A. Narayanan and V. Shmatikov.

De-anonymizing social networks.

In Proc. of IEEE Symposium on Security and Privacy, 2009.



Thank you for your attention!

### Datasets.

Dataset	Vertex	Edges
Livejournal [MMG07]	$5.2\mathrm{million}$	72 million
emailWeek <sup>1</sup>	200	1,676

Dataset	$ V_T $	$ V_B $	$ V_T \cap V_B $
Livejournal	600	600	400
emailWeek	125	125	100

<sup>&</sup>lt;sup>1</sup>The dataset and its visualization are publicly available at http://www.infovis-wiki.net/index.php/Social\_Network\_Generation.

Estimation of essentially different fingerprint constructions.

For a fingerprint graph  ${\cal G}_F$  with n vertices, there are at least

$$\frac{2^{(n-1)(n-2)/2}}{(n-1)!}$$

essentially different seed constructions.

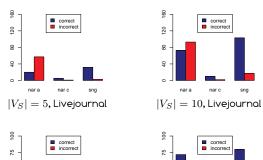
n	10	11	12	13
estimate	$1.89 \times 10^{6}$	$9.70 \times 10^{7}$	$9.03 \times 10^{8}$	$1.54 \times 10^{11}$

## A comparative study.

- ► We were inspired by Narayanan and Shmatikov [NS09].
- ▶ So we compare the Grow algorithm with theirs.
- Narayanan and Shmatikov algorithm [NS09]
   (Narayanan for short) has a manadatory parameter for adjusting matching aggressiveness.

Variant	Parameter	Abbreviation
Conservative	1	nar c
Aggressive	0.0001	nar a

### Different initial seed sizes.

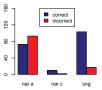


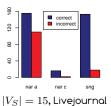
nar c

 $|V_S|=5$ , emailWeek

sng

20





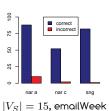


nar c

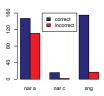
 $\left|V_{S}\right|=10$ , emailWeek

sng

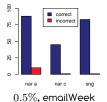
nar a

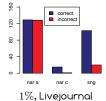


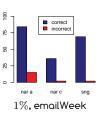
### Edge perturbation.



0.5%, Livejournal









1.5%, Livejournal



1.5%, emailWeek

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- Seed-and-Grow favors high accuracy, which is more important than effectiveness in connection with confidence on the result.
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