Kernel Methods and Nonlinear Classification

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CS5350/6350: Machine Learning

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(CS5350/6350)

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- Often we want to capture nonlinear patterns in the data
 - Nonlinear Regression: Input-output relationship may not be linear
 - Nonlinear Classification: Classes may not be separable by a linear boundary

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- Note: Such mappings can be expensive to compute in general
 - Kernels give such mappings for (almost) free
 - In most cases, the mappings need not be even computed
 - using the Kernel Trick!

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• Linear in the new representation \equiv nonlinear in the old representation



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• Consider the following mapping ϕ for an example $\mathbf{x} = \{x_1, \dots, x_D\}$

$$\phi: \mathbf{x} \to \{x_1^2, x_2^2, \dots, x_D^2, x_1 x_2, x_1 x_2, \dots, x_1 x_D, \dots, x_{D-1} x_D\}$$

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• It's an example of a quadratic mapping

• Each new feature uses a pair of the original features

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 - Computations with the mapped features remain efficient

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- Consider two examples $\mathbf{x} = \{x_1, x_2\}$ and $\mathbf{z} = \{z_1, z_2\}$
- Let's assume we are given a function k (kernel) that takes as inputs x and z

$$k(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\top} \mathbf{z})^2$$

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$$\begin{aligned} \mathbf{x}(\mathbf{x}, \mathbf{z}) &= (\mathbf{x}^{\top} \mathbf{z})^2 \\ &= (\mathbf{x}_1 \mathbf{z}_1 + \mathbf{x}_2 \mathbf{z}_2)^2 \\ &= \mathbf{x}_1^2 \mathbf{z}_1^2 + \mathbf{x}_2^2 \mathbf{z}_2^2 + 2\mathbf{x}_1 \mathbf{x}_2 \mathbf{z}_1 \mathbf{z}_2 \end{aligned}$$

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• The above k implicitly defines a mapping ϕ to a higher dimensional space $\phi(\mathbf{x}) = \{x_1^2, \sqrt{2}x_1x_2, x_2^2\}$

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- Moreover the kernel $k(\mathbf{x}, \mathbf{z})$ also computes the dot product $\phi(\mathbf{x})^{\top} \phi(\mathbf{z})$
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• Consider two examples $\mathbf{x} = \{x_1, x_2\}$ and $\mathbf{z} = \{z_1, z_2\}$

k

• Let's assume we are given a function k (kernel) that takes as inputs x and z

$$\begin{aligned} (\mathbf{x}, \mathbf{z}) &= (\mathbf{x}^{\top} \mathbf{z})^2 \\ &= (x_1 z_1 + x_2 z_2)^2 \\ &= x_1^2 z_1^2 + x_2^2 z_2^2 + 2 x_1 x_2 z_1 z_2 \\ &= (x_1^2, \sqrt{2} x_1 x_2, x_2^2)^{\top} (z_1^2, \sqrt{2} z_1 z_2, z_2^2) \\ &= \phi(\mathbf{x})^{\top} \phi(\mathbf{z}) \end{aligned}$$

• The above k implicitly defines a mapping ϕ to a higher dimensional space

$$\phi(\mathbf{x}) = \{x_1^2, \sqrt{2}x_1x_2, x_2^2\}$$

- Note that we didn't have to define/compute this mapping
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- All kernel functions have these properties

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Kernels: Formally Defined

• Recall: Each kernel k has an associated feature mapping ϕ

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$$\begin{split} \phi &: \quad \mathcal{X} \to \mathcal{F} \\ k &: \quad \mathcal{X} \times \mathcal{X} \to \mathbb{R}, \quad k(\mathbf{x}, \mathbf{z}) = \phi(\mathbf{x})^\top \phi(\mathbf{z}) \end{split}$$

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 - No. It must satisfy Mercer's Condition

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 - The above is true if K is a positive definite function

$$\int d\mathbf{x} \int d\mathbf{z} f(\mathbf{x}) k(\mathbf{x}, \mathbf{z}) f(\mathbf{z}) > 0 \quad (\forall f \in L_2)$$

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- Kernels can also be constructed by composing these rules

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- The Kernel Matrix K is also known as the Gram Matrix

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Note: Kernel hyperparameters (e.g., d, γ) chosen via cross-validation

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- Most learning algorithms are like that

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- Kernels can turn a linear model into a nonlinear one
- Recall: Kernel *k*(**x**, **z**) represents a dot product in some high dimensional feature space *F*
- Any learning algorithm in which examples only appear as dot products (x[⊤]_ix_j) can be kernelized (i.e., non-linearlized)
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- Most learning algorithms are like that
 - Perceptron, SVM, linear regression, etc.
 - Many of the unsupervised learning algorithms too can be kernelized (e.g., *K*-means clustering, Principal Component Analysis, etc.)

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• Recall the SVM dual Lagrangian:

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(CS5350/6350)

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Maximize
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ullet This corresponds to a non-linear separator in the original space ${\mathcal X}$

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• Prediction for a test example \mathbf{x} (assume b = 0)

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 - In the unkernelized version $\mathbf{w} = \sum_{n \in SV} \alpha_n y_n \mathbf{x}_n$ can be computed and stored as a $D \times 1$ vector, so the support vectors need not be stored

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SVM with an RBF Kernel



• The learned decision boundary in the original space is nonlinear

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- Kernels give a modular way to learn nonlinear patterns using linear models
 - All you need to do is replace the inner products with the kernel

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 - All you need to do is replace the inner products with the kernel
- All the computations remain as efficient as in the original space

Image: A match a ma

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- Intro to probabilistic methods for supervised learning
 - Linear Regression (probabilistic version)
 - Logistic Regression

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