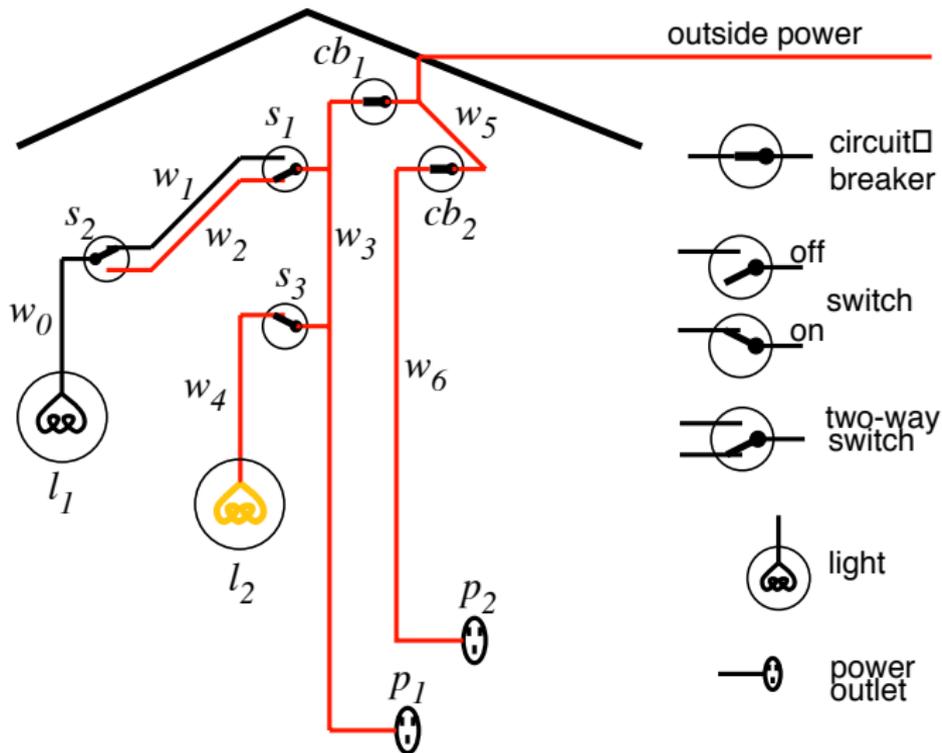# Conditional independence

Random variable X is **independent** of random variable Y **given** random variable Z if, for all $x_i \in dom(X)$, $y_j \in dom(Y)$, $y_k \in dom(Y)$ and $z_m \in dom(Z)$,

$$
\begin{aligned}
&P(X = x_i | Y = y_j \wedge Z = z_m) \\
&= P(X = x_i | Y = y_k \wedge Z = z_m) \\
&= P(X = x_i | Z = z_m).
\end{aligned}
$$

That is, knowledge of Y's value doesn't affect your belief in the value of X, given a value of Z.

Example domain (diagnostic assistant)

outside power

circuit breaker

off

switch

on

two-way switch

light

power outlet

Examples of conditional independence

- The identity of the queen of Canada is independent of whether light $l1$ is lit given whether there is outside power.
- Whether there is someone in a room is independent of whether a light $l2$ is lit given the position of switch $s3$.
- Whether light $l1$ is lit is independent of the position of light switch $s2$ given whether there is power in wire w_0.
- Every other variable may be independent of whether light $l1$ is lit given whether there is power in wire w_0 and the status of light $l1$ (if it's *ok*, or if not, how it's broken).

Whether $l1$ is lit ($L1\_lit$) depends only on the status of the light ($L1\_st$) and whether there is power in wire $w0$. Thus, $L1\_lit$ is independent of the other variables given $L1\_st$ and $W0$. In a belief network, $W0$ and $L1\_st$ are parents of $L1\_lit$.

Similarly, $W0$ depends only on whether there is power in $w1$, whether there is power in $w2$, the position of switch $s2$ ($S2\_pos$), and the status of switch $s2$ ($S2\_st$).
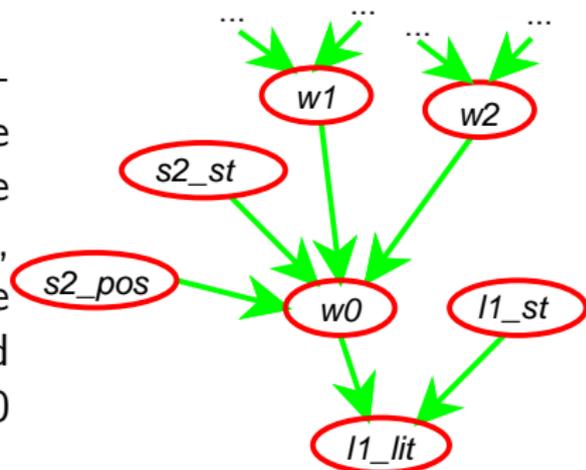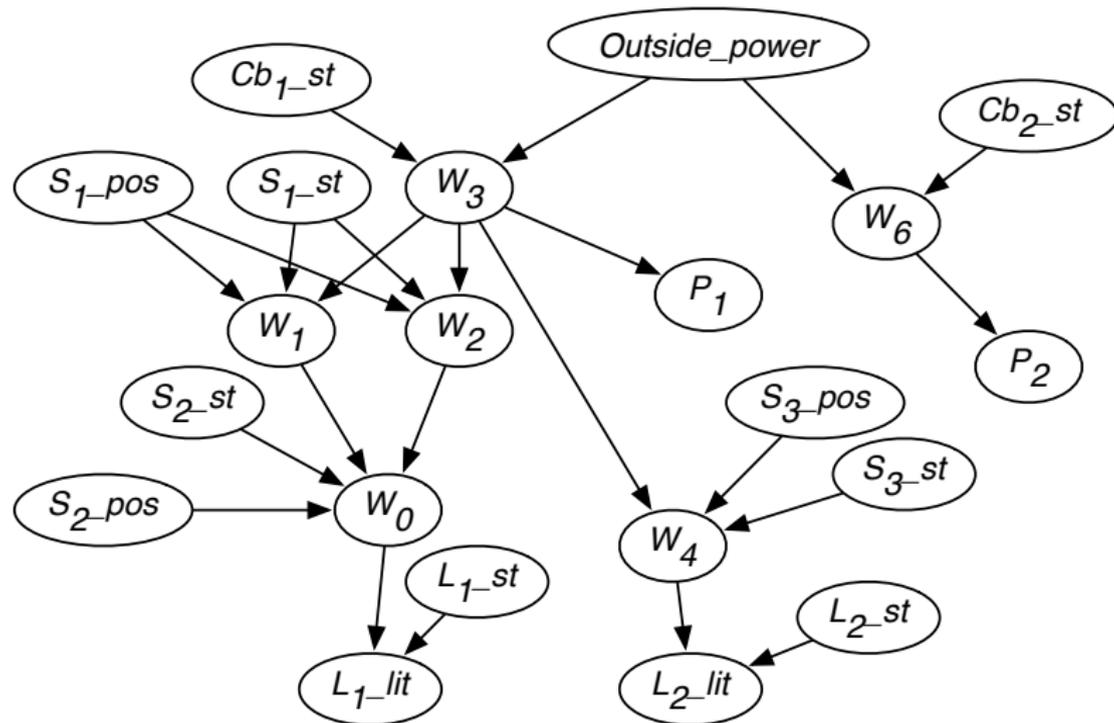
Belief networks

- Totally order the variables of interest: $X_1, \ldots, X_n$
- Theorem of probability theory (chain rule):
  $P(X_1, \ldots, X_n) = \prod_{i=1}^{n} P(X_i | X_1, \ldots, X_{i-1})$
- The parents $parents(X_i)$ of X_i are those predecessors of X_i that render X_i independent of the other predecessors. That is, $parents(X_i) \subseteq X_1, \ldots, X_{i-1}$ and
  $P(X_i | parents(X_i)) = P(X_i | X_1, \ldots, X_{i-1})$
- So $P(X_1, \ldots, X_n) = \prod_{i=1}^{n} P(X_i | parents(X_i))$
- A belief network is a graph: the nodes are random variables; there is an arc from the parents of each node into that node.

Components of a belief network

A belief network consists of:

- a directed acyclic graph with nodes labeled with random variables
- a domain for each random variable
- a set of conditional probability tables for each variable given its parents (including prior probabilities for nodes with no parents).

Example belief network

Example belief network (continued)

The belief network also specifies:

- The domain of the variables:
  $W_0, \ldots, W_6$ have domain $\{live, dead\}$
  S_1_pos, S_2_pos, and S_3_pos have domain $\{up, down\}$
  S_1_st has $\{ok, upside\_down, short, intermittent, broken\}$.
- Conditional probabilities, including:
  $P(W_1 = live | s_1\_pos = up \wedge S_1\_st = ok \wedge W_3 = live)$
  $P(W_1 = live | s_1\_pos = up \wedge S_1\_st = ok \wedge W_3 = dead)$
  $P(S_1\_pos = up)$
  $P(S_1\_st = upside\_down)$

Belief network summary

- A belief network is automatically acyclic by construction.
- A belief network is a directed acyclic graph (DAG) where nodes are random variables.
- The parents of a node n are those variables on which n directly depends.
- A belief network is a graphical representation of dependence and independence:
  - A variable is independent of its non-descendants given its parents.

Constructing belief networks

To represent a domain in a belief network, you need to consider:

- What are the relevant variables?
  - ▶ What will you observe?
  - ▶ What would you like to find out (query)?
  - ▶ What other features make the model simpler?
- What values should these variables take?
- What is the relationship between them? This should be expressed in terms of local influence.
- How does the value of each variable depend on its parents? This is expressed in terms of the conditional probabilities.

Using belief networks

The power network can be used in a number of ways:

- Conditioning on the status of the switches and circuit breakers, whether there is outside power and the position of the switches, you can simulate the lighting.
- Given values for the switches, the outside power, and whether the lights are lit, you can determine the posterior probability that each switch or circuit breaker is *ok* or not.
- Given some switch positions and some outputs and some intermediate values, you can determine the probability of any other variable in the network.