

Assignment 10: Freestyle Farewell

This assignment is a freestyle assignment: you can do whatever you want to do, and with whoever you want to team up (from class). The only conditions are:

- it should make you proud
- it should show a significant mastery of JAVA and 2168 topics
- it should be creative

Guidelines for these points:

- **Pride:** check your limits and aim a little higher. Make this project yours.
- **Mastery of JAVA:** the project should require multiple classes, thoughtfully selected data structures, and show implementation skills that reflect craftsmanship adequate to the experiences you gained during the semester. The size of the project: make it comparable to previous assignments we had. Or even better! Team projects need to be larger than single person projects.
- **Creativity:** look into what SimpleGUI can really do: you can easily create animations etc.

This project allows team work for up to four students. All members of a team must contribute significantly. The contribution of each member must be explained in an extra document, which has to be submitted along with the netbeans project.

Good luck and enjoy!