

## Multi-resource Energy-efficient Routing in Cloud Data Centers with Network-as-a-Service

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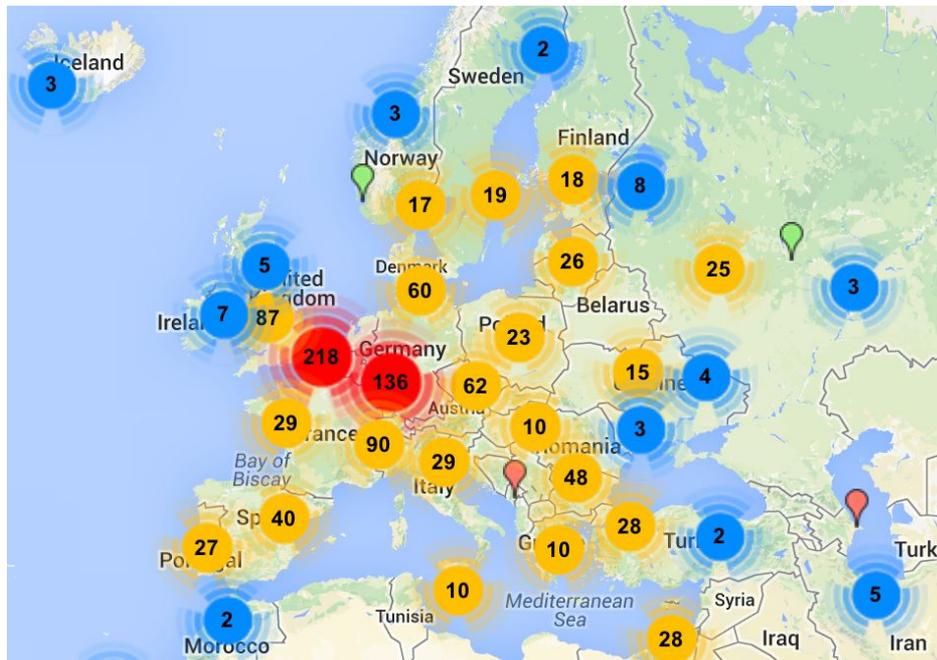
[ Developing the  
Science of Networks ]

# Data center and data center network

- Background
- Motivation
- Problem description
- Algorithms
  - Multi-resource green routing
  - Topology-aware heuristic
- Numerical validations
- Conclusions and future work

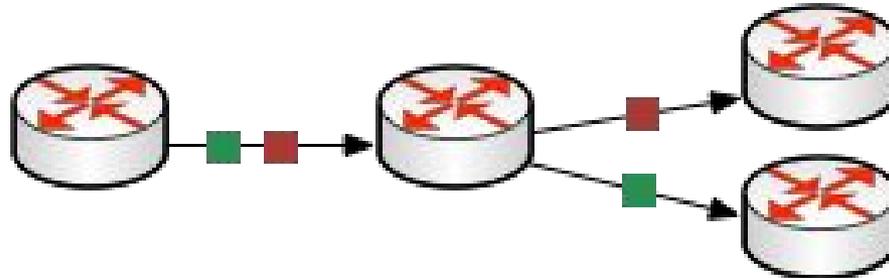
# Data center and data center network

- Data centers have been ubiquitously deployed for providing computation and storage capabilities for cloud computing
- Data center network: the internal network for interconnecting the numerous servers in a data center



# Traditional networking model

- Layer 2/3 functions such as forwarding and routing

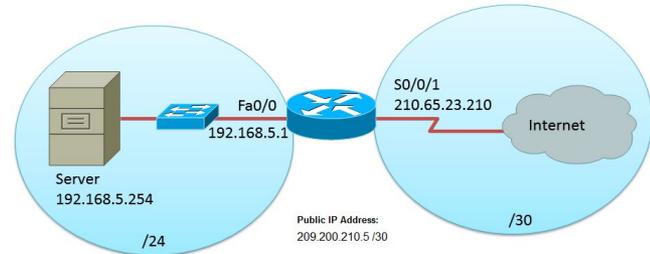
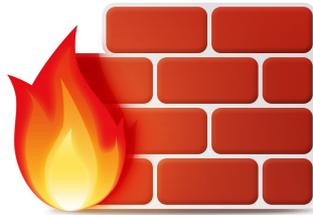


Header	Payload
Destination	Egress port
10.0.0.2	1
10.0.0.3	2
...	...

- Link bandwidth is the most important criterion for performance evaluation

# Middleboxes are relevant

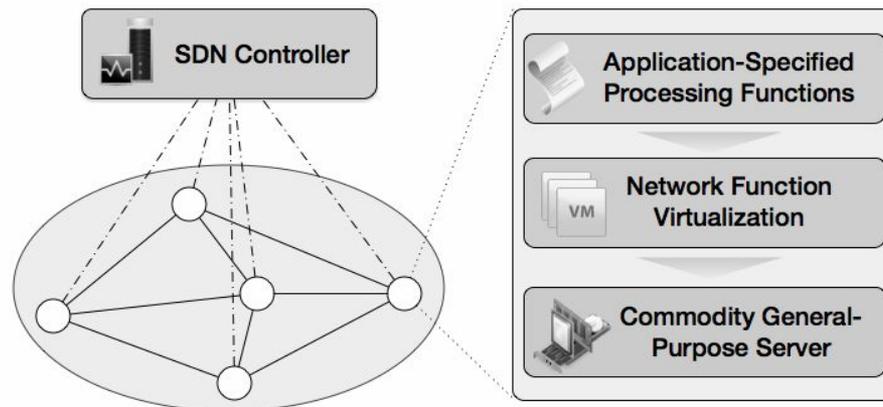
- Middleboxes: providing other network functions
  - Firewall, proxy, deep packet inspection, load balancer, NAT, WAN optimizers etc.
  - Comparable number to switches



- The process of deploying middleboxes is inflexible and prone to misconfiguration
- There are no available protocols and mechanisms to explicitly insert these middleboxes on the path between endpoints

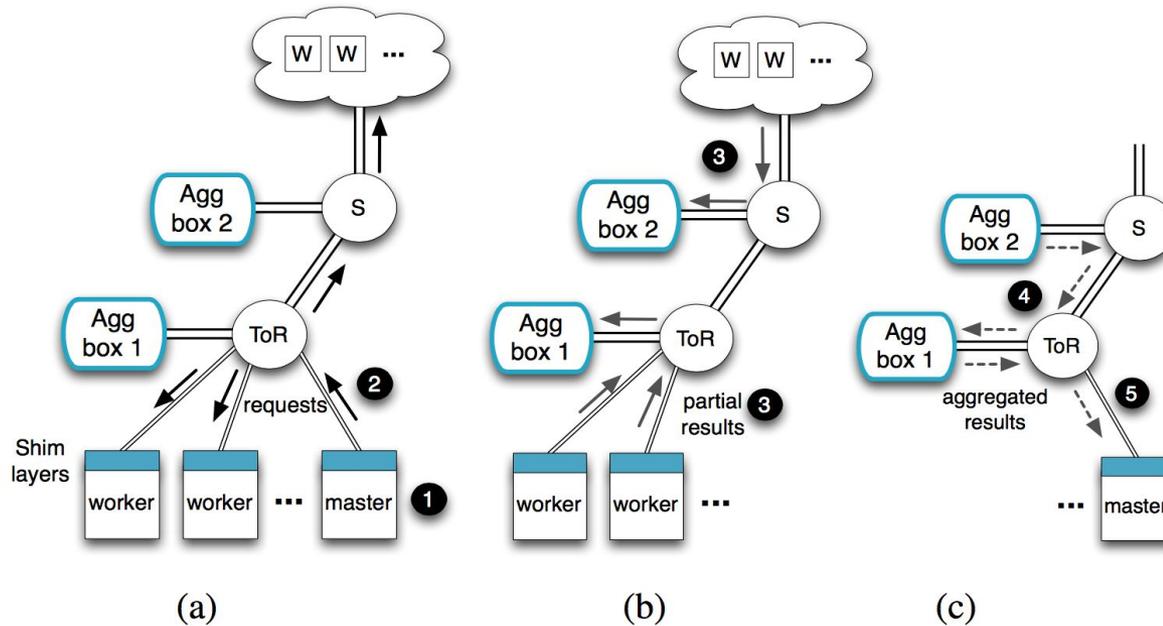
# SDN & NFV lead to Network-as-a-Service

- Software-defined networking
  - Separating the network control plane and the data plane
  - Global visibility and logically centralized control
- Network function virtualization
  - Low cost with commodity hardware
  - More flexibility with software control
- Network-as-a-Service



# What's new?

- In-network packet processing becomes reality
  - Application-specific on-path aggregation
  - NetAgg [Mai *et al.* CoNEXT 2014]

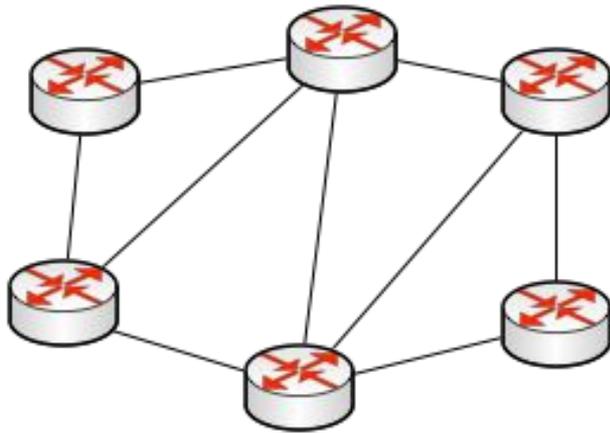


- Design processing pipelines for different processing logics
- Optimization problems will be different under this new networking model

# Network optimization

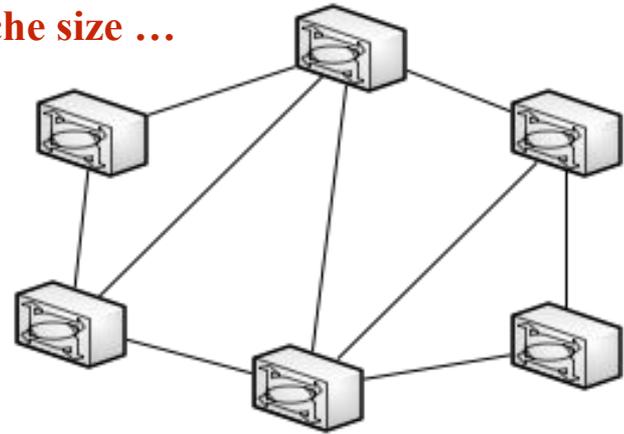
- From single-resource to multi-resource settings
- Old optimization methods are not efficient or even not applicable

link bandwidth



Single resource

link bandwidth  
processing capacity  
memory  
cache size ...



Multiple resources

# Why energy efficiency matters

- Energy consumption comparison
  - Power consumption of a server is almost three times that of a switch



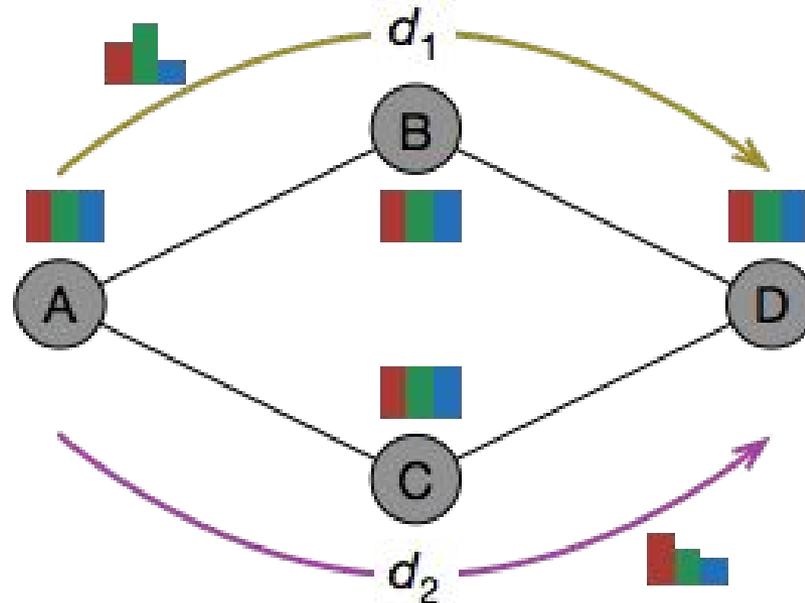
Cisco Nexus 3548: 265W  
HP 5900AF-48XG: 260W  
Juniper QFX 3600: 345W



Dell PowerEdge R715: 1100W  
HP ProLiant DL80: 900W  
Lenovo ThinkServer RD550: 750W

- Device level energy-saving mechanism: power-down
- Network global energy-saving strategy: traffic engineering
  - Consolidating network flows to a subset of network devices and turning idle devices into low-power modes

- Modeling the network
  - A network  $G = (V, E)$
  - $K$  different types of resources, namely CPU, memory...
  - Capacity  $C_k$ , normalized to 1
- A set of flow demands  $D = \{d_1, \dots, d_M\}$  where  $d_m = (v_m^s, v_m^t, R_m)$ ,  $R_m = (r_{m,1}, r_{m,2}, \dots, r_{m,K})$ , and  $r_{m,k} \in [0, 1]$



# Multi-resource energy-efficient routing

- Solution: path  $P_m$  for each flow  $d_m$  such that  $|A_v| \leq 1$  for  $v \in V$  where  $A_v = \sum_{m: v \in P_m} R_m$  is the aggregation of the resource demand vectors of flows that are routed through  $v$ .
- Objective: minimize the set of nodes that are used to carry flows

$$(\mathbb{P}_1) \quad \text{minimize} \quad \sum_{v \in \mathcal{V}} y_v$$

subject to

$$\left\| \sum_{m \in \{1, 2, \dots, M\}} \vec{R}_m \cdot x_{m,v} \right\|_{\infty} \leq 1 \quad v \in \mathcal{V}$$

$$x_{m,v} \leq y_v \quad v \in \mathcal{V}, 1 \leq m \leq M$$

$$x_{m,v}, y_v \in \{0, 1\} \quad v \in \mathcal{V}, 1 \leq m \leq M$$

$x_{m,v}$  : flow conservation

# Complexity analysis

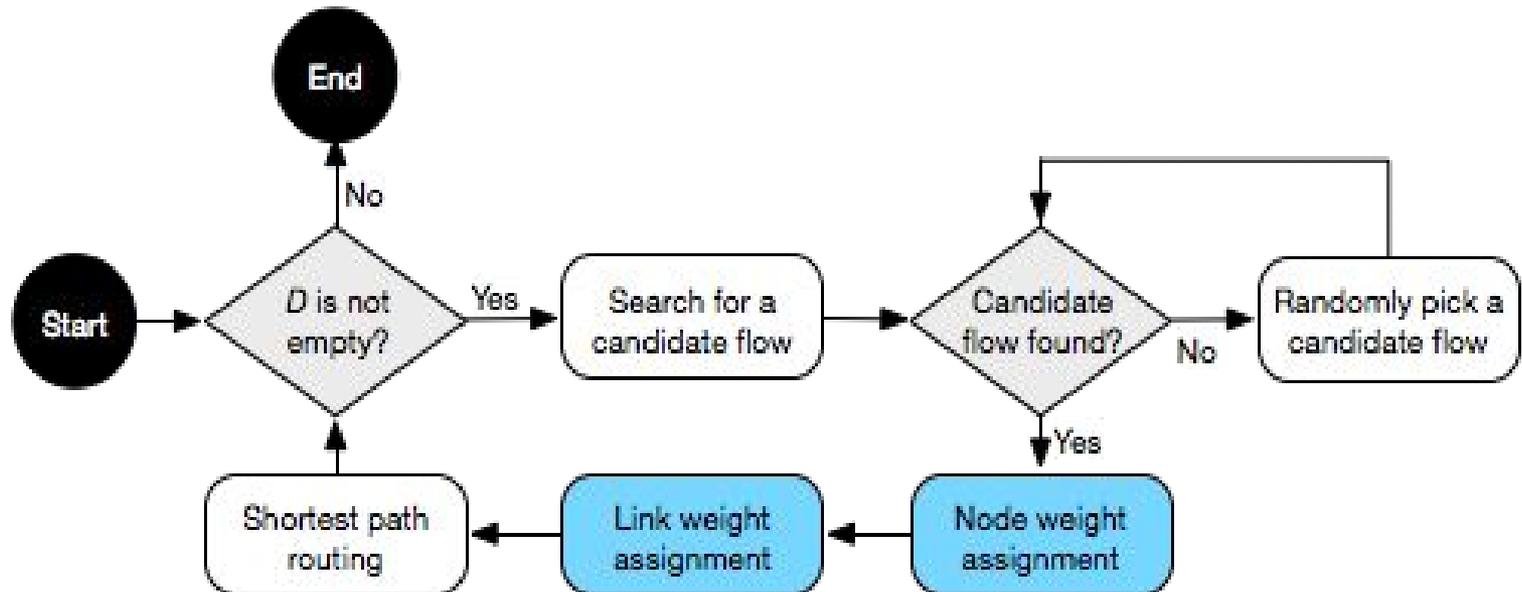
- $K = 1$ : capacitated network design
  - Link version: polylogarithmic approx. with polylogarithmic congestion [Andrews *et al.* FOCS 2010]
  - Node version: a  $O(\log^5 n)$ -approx. with  $O(\log^{12} n)$  congestion [Krishnaswamy *et al.* STOC 2014]
- $K > 1$ : multi-dimensional node capacitated network design
  - **Theorem** Solving the multi-resource energy-efficient routing problem is NP-hard.

*Proof sketch:* build a polynomial time reduction from the Vector Bin Packing (VBP) problem which is NP-hard.

- **Theorem** There is no asymptotic PTAS for the multi-resource energy-efficient routing problem unless  $P=NP$ .

# Multi-resource green (MRG) algorithm

- Key observations:
  - Flows preferably follow paths that consist of more active nodes (that already carry some traffic)
  - Load balance among all resource dimensions could be the new measuring method for resource efficiency
- A greedy routing scheme (Multi-resource Green, MRG)
- Time complexity:  $O(|E|M^2)$



# Node weight assignment: inversion counting

- **Definition** Given two vectors  $X = (x_1, \dots, x_n)$  and  $Y = (y_1, \dots, y_n)$ , an **inversion** is defined as the condition  $x_i > x_j$  and  $y_i < y_j$ , for  $1 \leq i, j \leq n$ .
- **Property** Given two vectors in  $n$  dimensions, the total number of inversions is upper bounded by  $n(n-1)/2$ .

**A:**                

**B:**                

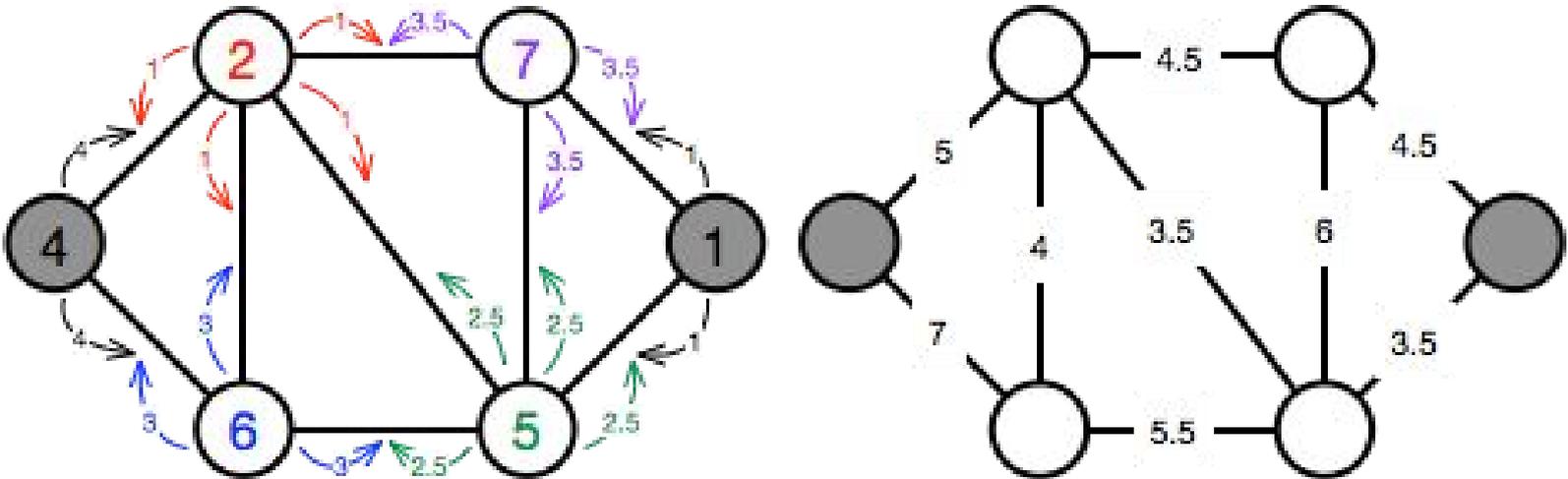
# of inversions = 3

**C:**                

# of inversions = 6

# Link weight assignment

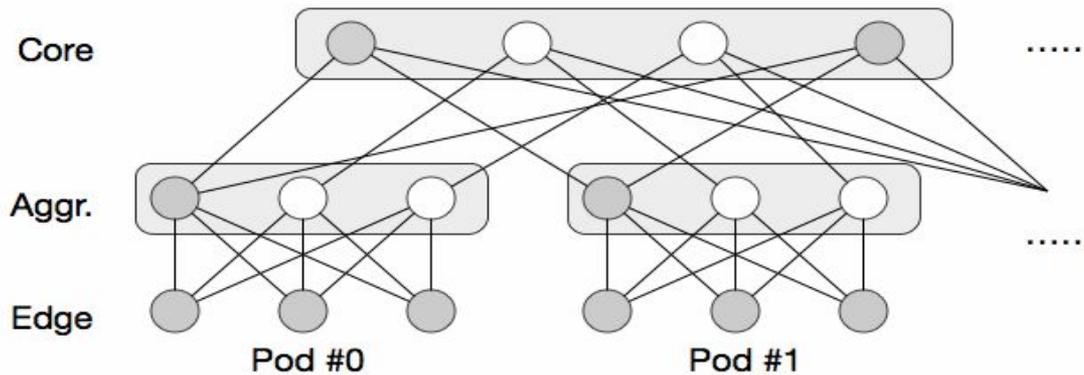
- Node weights to adjacent link weights
  - For *src* and *dst*, node to link directly
  - For intermediate nodes, divide by two



The min-weight routing problem remains the same.

# Topology-aware heuristic: Hierarchical green routing

- Taking advantage of the hierarchy of data center network topologies (e.g., fat-tree)

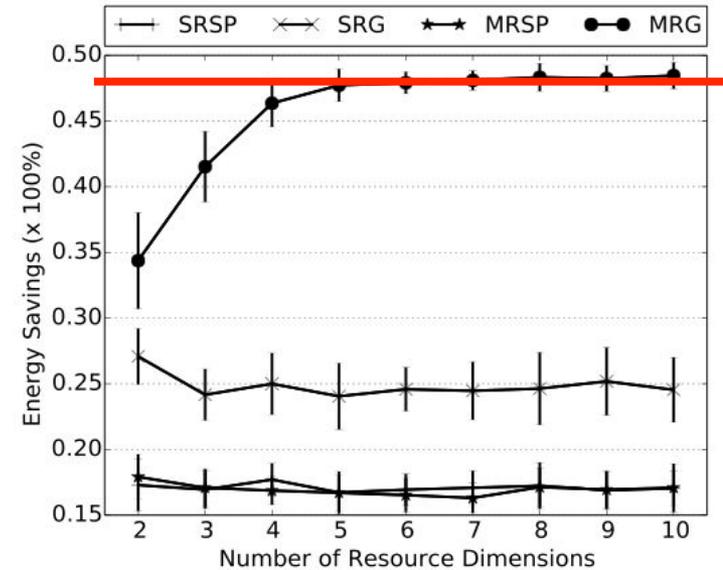
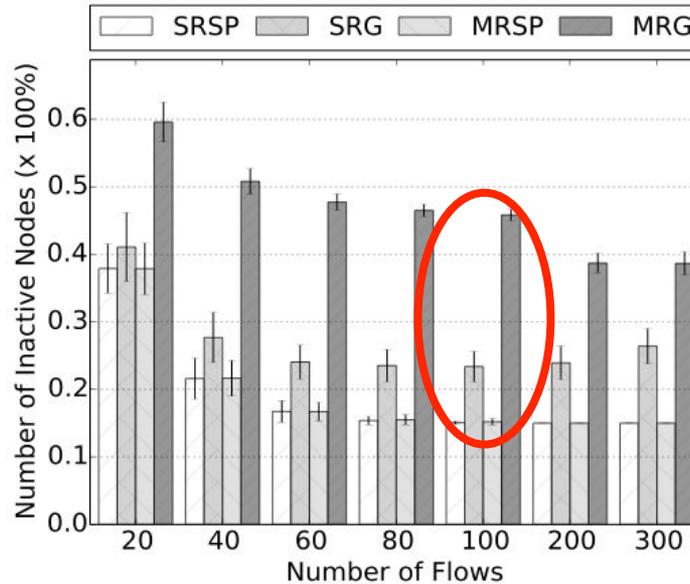


- HGR: solving a series of vector bin packing instances using a norm-based greedy algorithm [Panigrahy *et al.* ESA 2011]
  - Bin-centric
  - In each iteration, choose the item that minimizes the weighted  $l_2$ -norm of the bin residual capacity and the demand
- Time complexity  $O(M^2)$ , speedup  $\Omega(|E|)$

# Numerical validations

- Python implementation
- Topology: fat-trees in different scales
- Flow demands: randomly generated
  - Endpoints: uniformly at random
  - Resource requirements: normal distribution (positive)
- Comparison
  - Single-Resource Shortest Path (SRSP)
  - Multi-Resource Shortest Path (MRSP)
  - Single-Resource Green (SRG)
  - Multi-Resource Green (MRG)

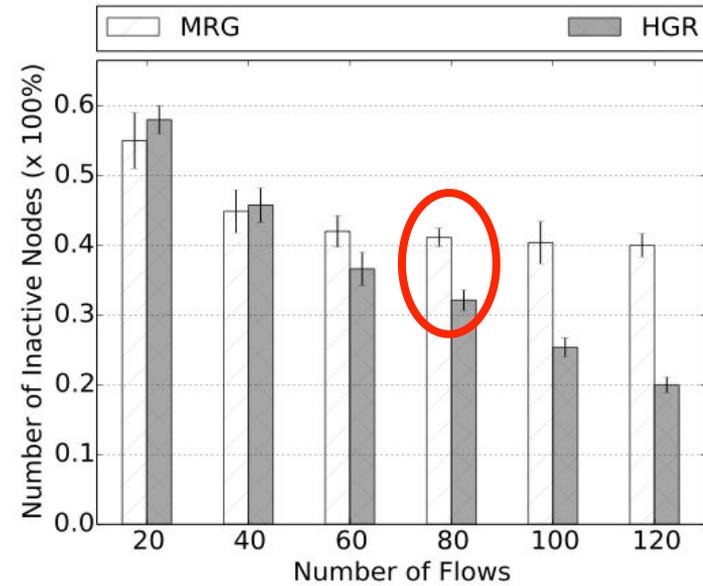
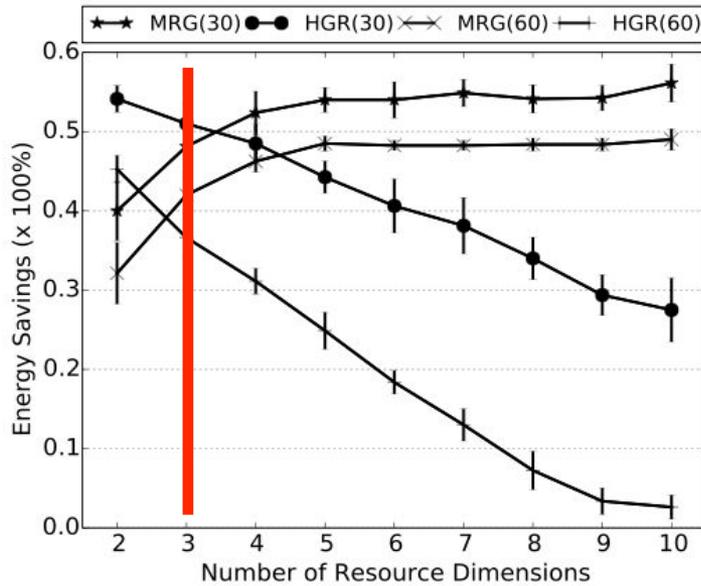
# Performance of MRG



- The MRG algorithm outperforms the others with a factor of over 25% in energy efficiency
- The MRG algorithm converges to a stable energy saving level with respect to the number of resource dimensions

# Performance of HGR

typical number of resource dimensions = 3



Less than 10% energy savings degradation,  
but having a speedup of over 180

<i>Running Time (second)</i>						
<i># of flows</i>	<i>20</i>	<i>40</i>	<i>60</i>	<i>80</i>	<i>100</i>	<i>120</i>
<i>MRG</i>	5.37	16.63	37.00	58.26	92.93	101.89
<i>HGR</i>						

# Conclusions

- The new networking paradigm pushes network optimization models from single-resource to multi-resource
  - Multi-resource traffic engineering requires new techniques
  - The network energy efficiency problem becomes more prominent with the Network-as-a-Service model
- We study the multi-resource energy-efficient routing under the Network-as-a-Service model
  - Problem formulation and complexity analysis
  - A greedy algorithm and a topology-aware heuristic
  - Up to 25% more energy efficiency could be achieved
- Our solution could be extended and applied to many practical networking scenarios

# Future lines

- Model extension
  - Online: dynamic flow joining and leaving
  - Heterogeneity: different resource demands on different in-path nodes
  - Both algorithms can be extended to those cases
- Practical application scenarios
  - Named data networking (prefix matching, data caching)
  - Server-centric data center network architectures
    - BCube [Guo *et al.* SIGCOMM 2009]
    - SWCube and SWKautz [Li *et al.* INFOCOM 2014]
  - Network function orchestration

THANK YOU!