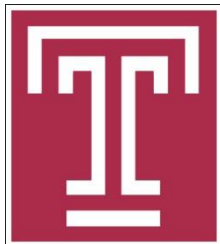


# Optimizing Order Dispatch for Ride-sharing Systems

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# Road Map

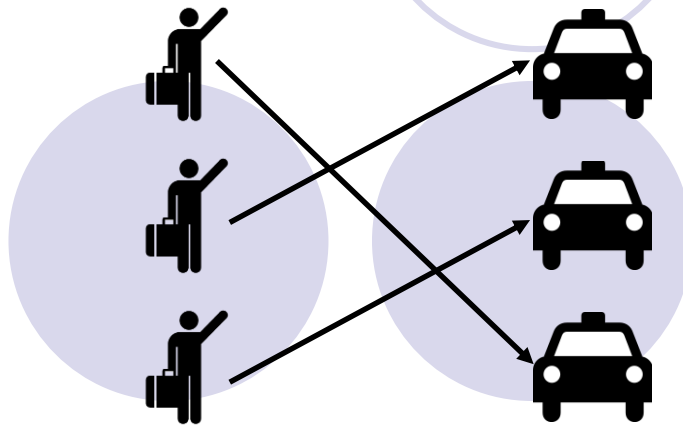
- Introduction
- Problem Formulation
- Algorithm Design
- Experiment
- Summary



# 1. Introduction

- Order dispatch in ride-sharing systems

- passenger: send pickup locations to service provider
- driver: share real-time locations
- service provider (SP): dispatch passengers to drivers

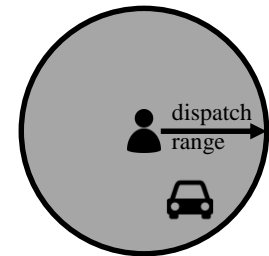


- Existing order dispatch scheme:

- System-assigning: SP chooses a specific driver for each passenger
- Driver-grabbing: SP broadcasts passenger locations to drivers

# Motivation

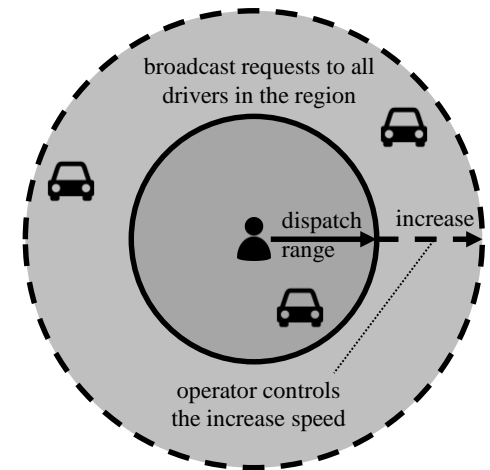
- Flaws of existing dispatch scheme:
  - System-assigning:
    - driver preferences <sup>[1]</sup> are ignored may increase the rejection rate
  - Driver-grabbing:
    - "low- value" orders might take a long time to be accepted
- Combining these two approaches
  - Iteratively enlarge the broadcast region
  - Adaptively set increase ratio based on
    - driver density
    - driver preference (accepting possibility)



[1] A taxi order dispatch model based on combinatorial optimization (KDD '17)

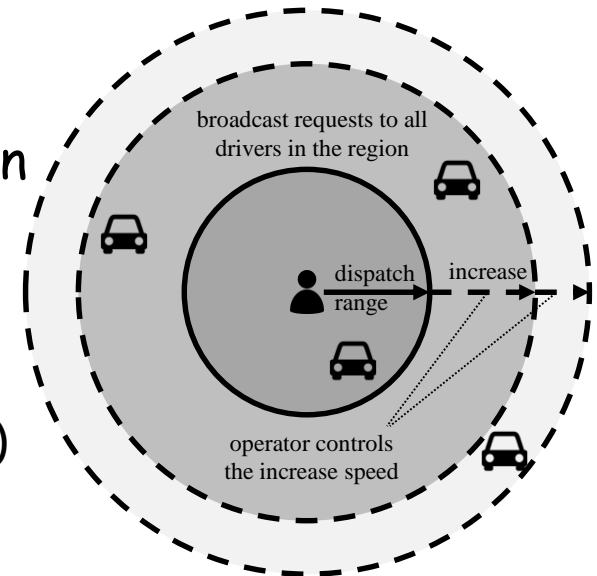
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# Objective

- Joint consider passenger's waiting time and driver's pickup distance

$$\Phi_u = \frac{\mathbb{E}[d_u]}{D_u} + \alpha \frac{\mathbb{E}[t_u]}{T_u}$$

↑                      ↑  
pickup                dispatching  
distance              time

- Reducing pickup distance agrees with driver's interest
- Reducing dispatching time agrees with passenger's interest

## 2. Problem Formulation

- Pickup preference  $p_{u,v}$ 
  - The probability that driver  $v$  accepts the order  $u$
  - Can be learned from history data <sup>[1]</sup>
- Driver priority is modeled based on  $p$ 
  - $p=0.5$ : hesitate between accepting or rejecting (slower)
  - $p=0$  or  $1$ : certainly reject or accept (faster)
  - Driver priority sorted based on value of  $|p-0.5|$

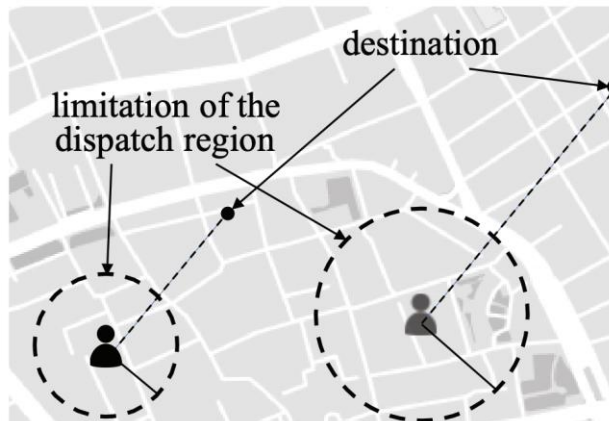


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# Probability Model

- Similar as the Geometric distribution
  - The accepting probability for each driver is different
  - The probability of an ordering being accepted  $\prod_{i=1}^{k-1} (1 - p_{u,i}) p_{u,k}$
  - Decision sequence is sorted by driver priority
- Expansion limitation
  - Spatial: the largest region radius is proportional to trip length
  - Temporal: num. of expansions is limited by the longest waiting time



# Order Dispatch Problem

- Quantify the objective function

- The utility function:  $\Phi_u = \frac{E[d_u]}{D_u} + \alpha \frac{E[t_u]}{T_u}$
- Expected pickup distance:  $E[d_u] = \sum_{k=1}^{|S_u|} \text{dis}(u, v'_k) \prod_{i=1}^{k-1} (1 - p_{u,i}) p_{u,k}$
- Pickup distance limitation:  $D_u$

- Formulation

$$\min \sum \Phi_u$$

Minimize utility function

$$\sum_{k=1}^{|R_u|} r_{k,u} \leq D_u, \forall u \in U$$

Dispatch region constraint

$$\Delta t |R_u| \leq T_u, \forall u \in U$$

Waiting time constraint

$$r_{k,u} \in \{r \mid r = m\delta, m \in \mathbb{N}\},$$

Step length constraint

$$1 \leq k \leq |R_u|, \forall u \in U$$

# 3. Algorithm Design

- Non-overlapping scenario

- Dispatch regions of different passengers would not overlap
- A Dynamic Programming Solution

- state:  $f[i][j]$

- state transfer function

$$f[i][j] = \min_{1 \leq i \leq D, 1 \leq j \leq T} \{ f[i-1][j-k] + \varphi(j-k, j), \forall 0 \leq k \leq j \}$$

↑ previous state    ↑ cost of expanding

- Time complexity:  $O(M^2n^3)$ , where  $n = \max\{D, T\}$

# Example

- For non-overlapping scenario



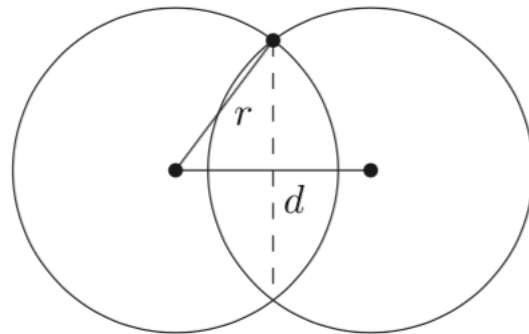
Driver #	1	2	3
Distance to user	0.5	1.5	2.5
Probability to accept the order	0.7	0.9	0.8

- one passenger request
- at most expand 3 times due to time limitation
- spatial step size is set as 1 unit

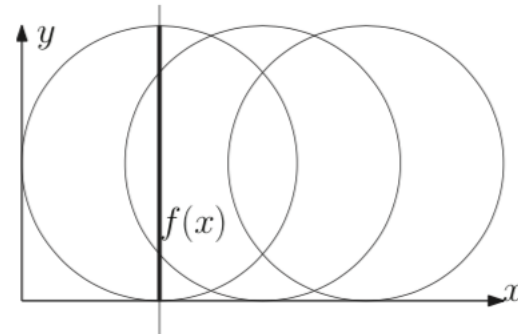
Expand ratio (# units/iter.)	Utility function value
1, 2, 0	0.486
1, 1, 1	0.490
2, 1, 0	0.651
3, 0, 0	...

# Overlapping scenario

- Overlapping scenario for multiple passengers
  - The impact of overlapping



(a) The two-passenger case

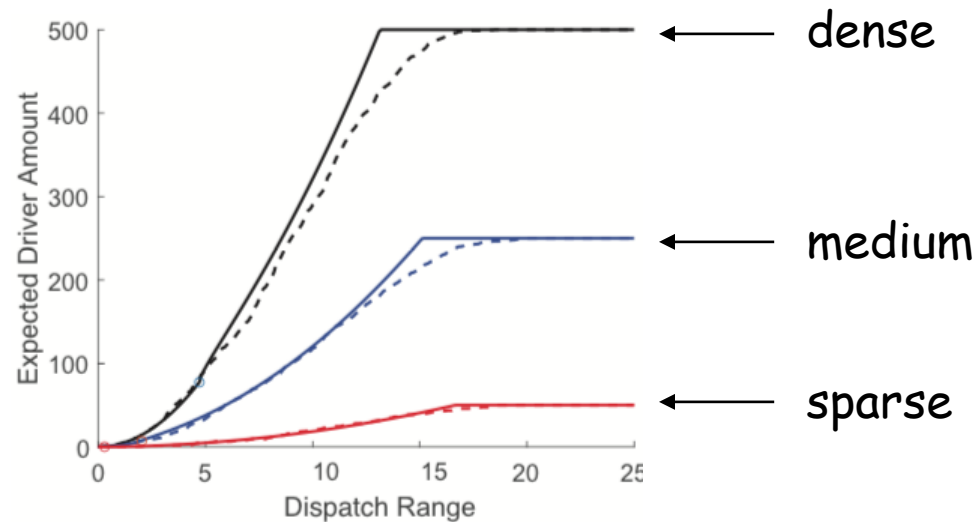
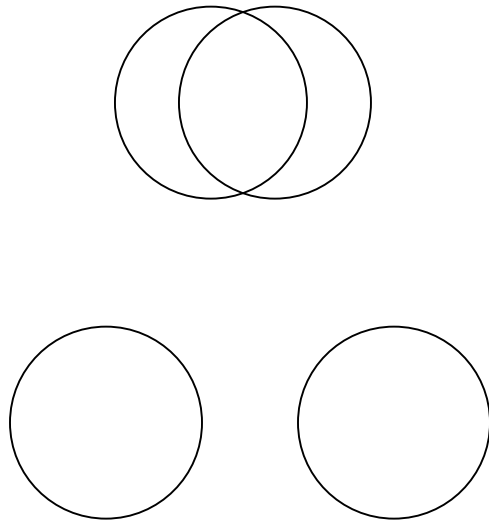


(b) The general case

- Overlapping reduces driver density
  - size of overlapping can be calculated
  - for two passengers:  $(2\pi - \arccos \frac{d}{2r})r^2 + d\sqrt{r^2 - \frac{d^2}{4}}$  (Geometric)
  - for more general case:  $\int_x^{x+\Delta x} f(x)dx \approx \frac{\Delta x}{6} \left[ f(x) + 4f\left(\frac{2x+\Delta x}{2}\right) + f(x+\Delta x) \right]$  (Calculus)

# Impact of overlapping

- Visualize the impact
  - dash lines: overlapping case
  - solid lines: non-overlapping case



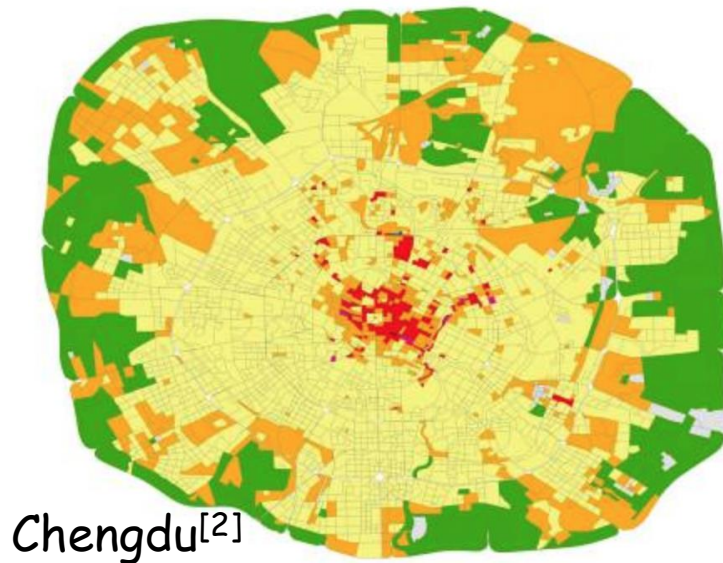
- more obvious on dense case

# 4. Experiment

- The DIDI Dataset

Data Source	Didi's trajectory data in Chengdu City
Time Span	11/1/2016 - 11/30/2016
Number of orders	150,000
Average travel distance	8.43 km

- Pickup request distribution



[2] Identification of urban regions' functions in Chengdu, China, based on vehicle trajectory data (NCBI)

# Experiment Setup



- Comparison algorithms

- Greedy: assigned orders to nearest driver
- Broadcasting: broadcast orders in the maximum region
- DP: our algorithm

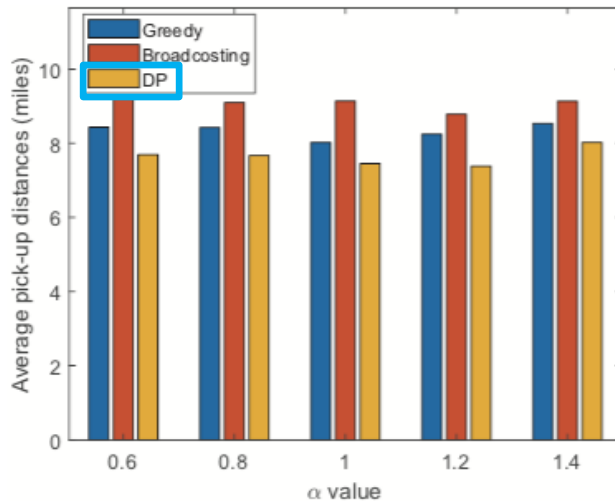
- Settings:

- The passenger requests are extracted from the Didi dataset
- Drivers' preferences is learned by the predictor
- $\alpha$  in the utility function varies from 0.6 to 1.4.

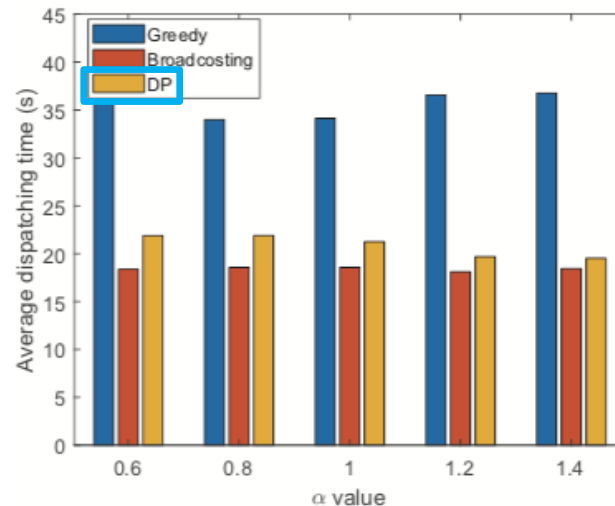


# Performance comparison

- On sparse distribution dataset
  - the ratio between the number of divers and the number of passengers is 5
- DP could balance pickup distance and time



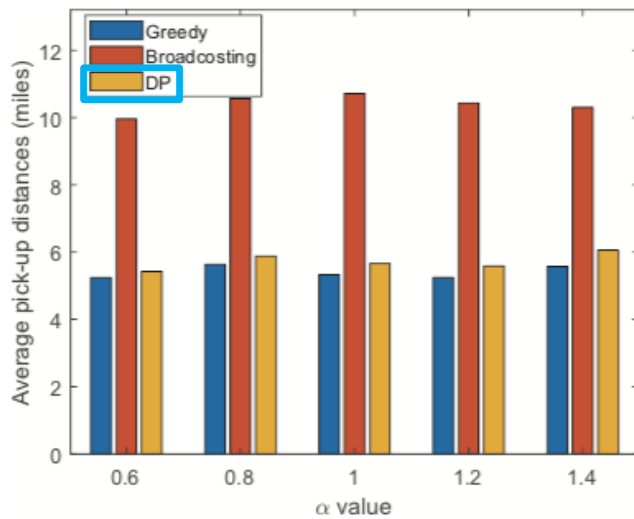
(a) Pickup distance



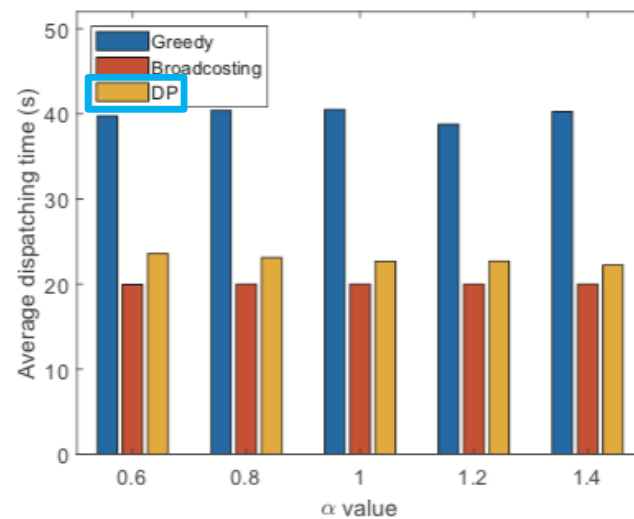
(b) Dispatching time

# Performance comparison

- On dense distribution dataset
  - the ratio between the number of divers and the number of passengers is 15
- Similarly, DP could balance pickup distance and time



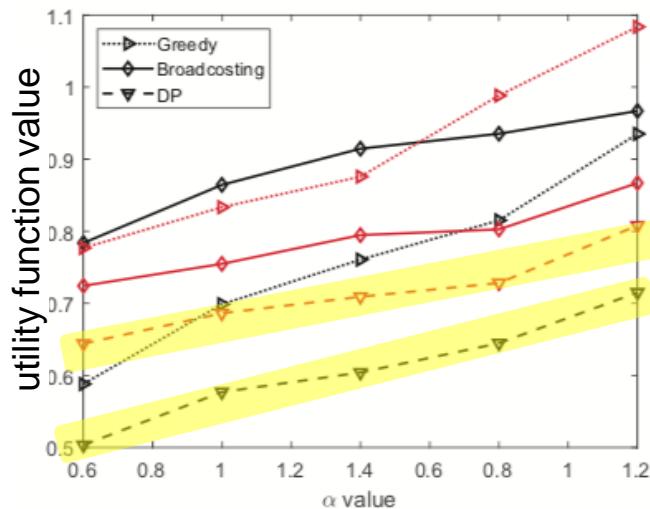
(a) Pickup distance



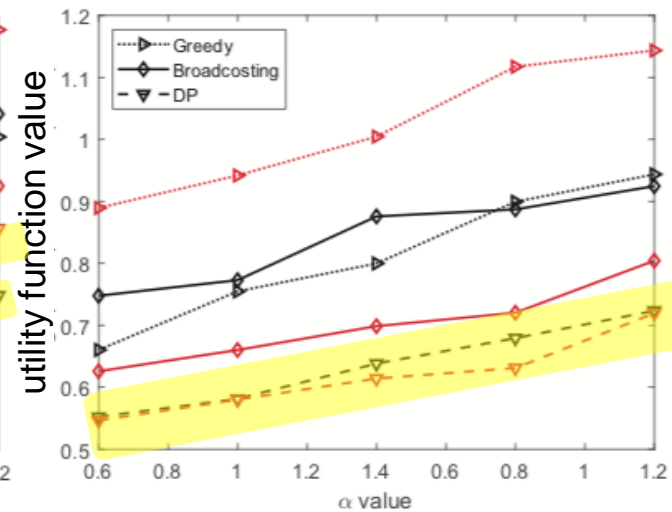
(b) Dispatching time

# Performance comparison

- Comparison on the utility function
  - In both synthetic and real-world dataset, DP could achieve the largest utility function value
  - Red lines: sparse distribution dataset
  - Black lines: dense distribution dataset



(a) On the synthetic dataset

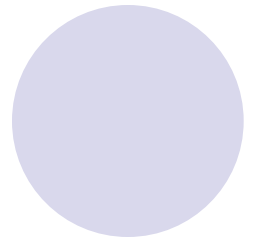
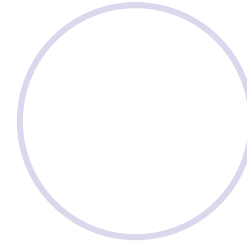
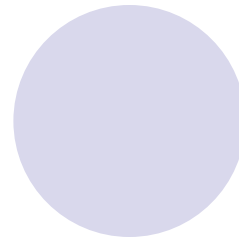
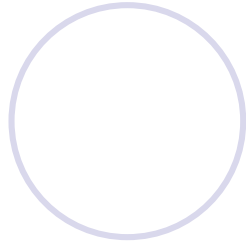
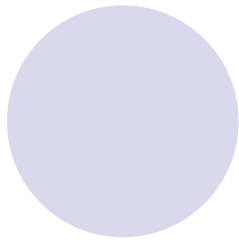


(b) On the Didi dataset

# 5. Summary



- Mixture order dispatch scheme
  - balancing drivers pickup distance and passengers waiting time
- Order dispatch problem
  - maximize the utility function
- Algorithmic solution
  - A dynamic programming algorithm for non-overlapping case
  - Investigate the impact of overlapping
- Experiments on synthetic and real-world dataset
  - Evaluate the performance in terms of the utility function value



Thank you

Q & A

