

QoS-Aware Service Selection in Geographically Distributed Clouds



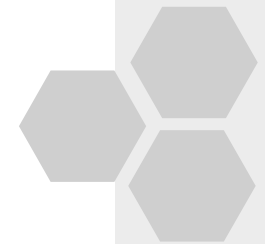
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Outline

- ❖ **Background and Motivation**
- ❖ **Problem Statement**
- ❖ **Our Approach**
- ❖ **Evaluation**





Background

❖ Cloud Service

- More and more services can be accessible as the growing of cloud computing.
 - All over the world
- There are many services with equivalent function but various quality, e.g. execution time.
- Service composition is an effective way to utilize the plenitude of services.





Motivation

❖ **An opportunity**

- This vision provides an new opportunity.
- Satisfy the diverse demands of users via service composition based on the cloud services.
- Provide the best QoS for the users.
 - Minimal latency

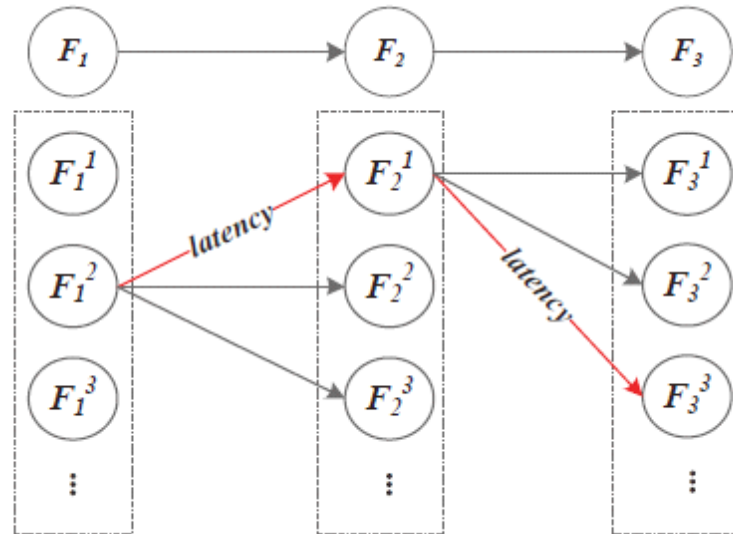
❖ **The problem**

- How to select the optimal service set when many functional equivalent servers exist?
- The total number of service instance is limited due to the constraint of cost.





Motivation Example



An example of service composition with 3 basic simple services.

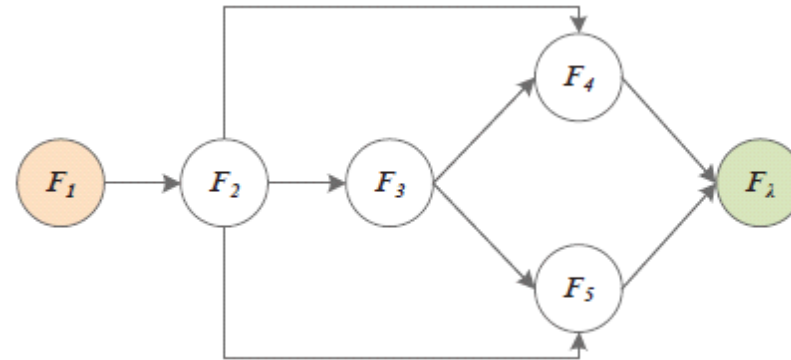
Which services should be selected as to composition components?





Preliminaries

❖ Function Graph



❖ Initialization (abstract level & concrete level)

- Select service instances
 - *for the abstract functional component .*



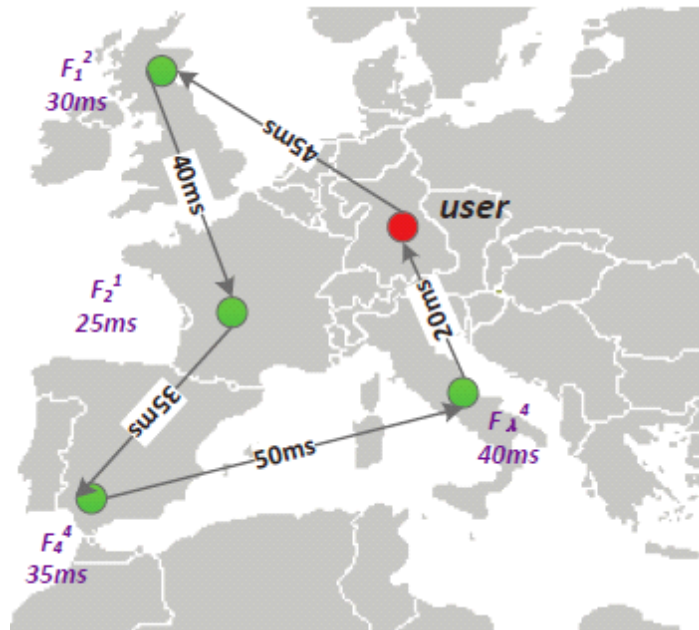


Preliminaries (Cont.)

❖ Network Model

- NCS (network coordinate system)

❖ Data Flow





Data Flow

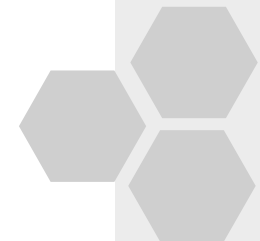
- Total response time for user and data flow .
- Delay of a data flow .





Total Quality

- Latency for some user .
- Quality for the selected service set
- Factor to measure the total QoS.





Problem Statement

❖ Problem Formalization

$$\begin{aligned} \min. \quad & \frac{1}{\mu} \sum_{u=1}^{\mu} R(u) \\ \text{s.t.} \quad & \sum_{i=1}^{\lambda} N(F_i) \leq \gamma \\ & 1 \leq N(F_i) \leq |I_i|, \forall 1 \leq i \leq \lambda \end{aligned}$$

❖ Hardness

- NP-hard





Algorithm – Simple Case

❖ **Only one service instance for each component.**

❖ **Basic idea**

- Select the instance for initial and terminal component.
- Shortest path

Algorithm 1 Selection Algorithm

Input: the user set U , service instance set I , functional graph

$FG = \langle F, E, \lambda, K \rangle$

Output: service instance set \mathcal{S} , where $|\mathcal{S}| = \lambda, \forall r, t \in \mathcal{S}, \pi'(r) \neq \pi'(t)$.

- 1: $\mathcal{S} \leftarrow \emptyset$
 - 2: $\pi(F_1) = \text{facilityLoc}(U, I_1)$
 - 3: $\pi(F_\lambda) = \text{facilityLoc}(U, I_\lambda)$
 - 4: **for** $k = 1; k \leq K; k = k + 1$ **do**
 - 5: $\mathcal{S} = \mathcal{S} \cup \text{shortestPath}(k, \pi(F_1), \pi(F_\lambda))$
 - 6: $\mathcal{S} = \text{combine}(\mathcal{S})$
 - 7: **return** \mathcal{S}
-





Algorithm – General Case

- ❖ **There may be multiple instances for each component, but the total number of instances is limited.**
- ❖ **Basic idea**
 - Voting: each user declares her preference for the service selection.

Algorithm 3 *voting*(u, k)

Input: service instance set I , user u , and functional path P_k .

Output: service instance set \mathcal{S}

- 1: $\mathcal{S} \leftarrow \text{shortestPath}(I, u, k)$
 - 2: **for** $\forall s \in \mathcal{S}$ **do**
 - 3: $s.\text{score} \leftarrow s.\text{score} + \wp(P_k)$
-





General Case (Cont.)

❖ Basic idea

- Voting
- Selection: sort the instances according to their scores, which is the results of voting.

Algorithm 2 Voting Algorithm

Input: the user set U , service instance set I , functional graph

$FG = \langle F, E, \lambda, K \rangle$, instance number limitation γ

Output: service instance set \mathcal{S} , where $\lambda \leq |\mathcal{S}| \leq \gamma, N(F_i) \geq 1$.

```
1: for  $u = 1; u \leq \mu; u = u + 1$  do
2:   for  $k = 1; k \leq K; k = k + 1$  do
3:      $voting(u, k)$ 
4: for  $i = 1; i \leq \lambda; i = i + 1$  do
5:    $I_i \leftarrow rank(I_i)$ 
6:    $\mathcal{S} = \mathcal{S} \cup I_i.element(0)$ 
7:  $I \leftarrow rank(I - \mathcal{S})$ 
8:  $\mathcal{S} = \mathcal{S} \cup I.top(\gamma - \lambda)$ 
9: return  $\mathcal{S}$ 
```

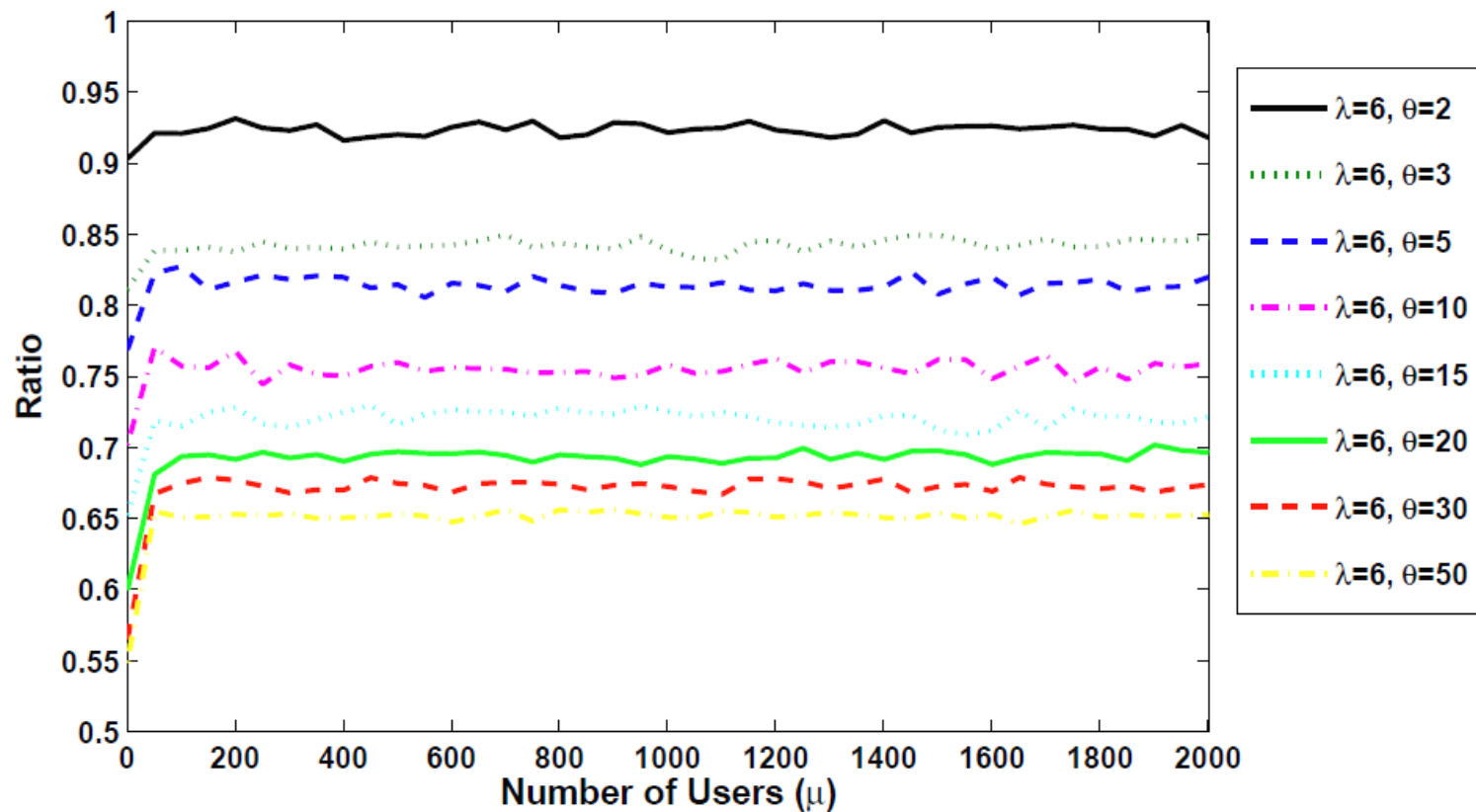




Evaluation – Simple Case

❖ Evaluation results for simple case

❖ Impact of

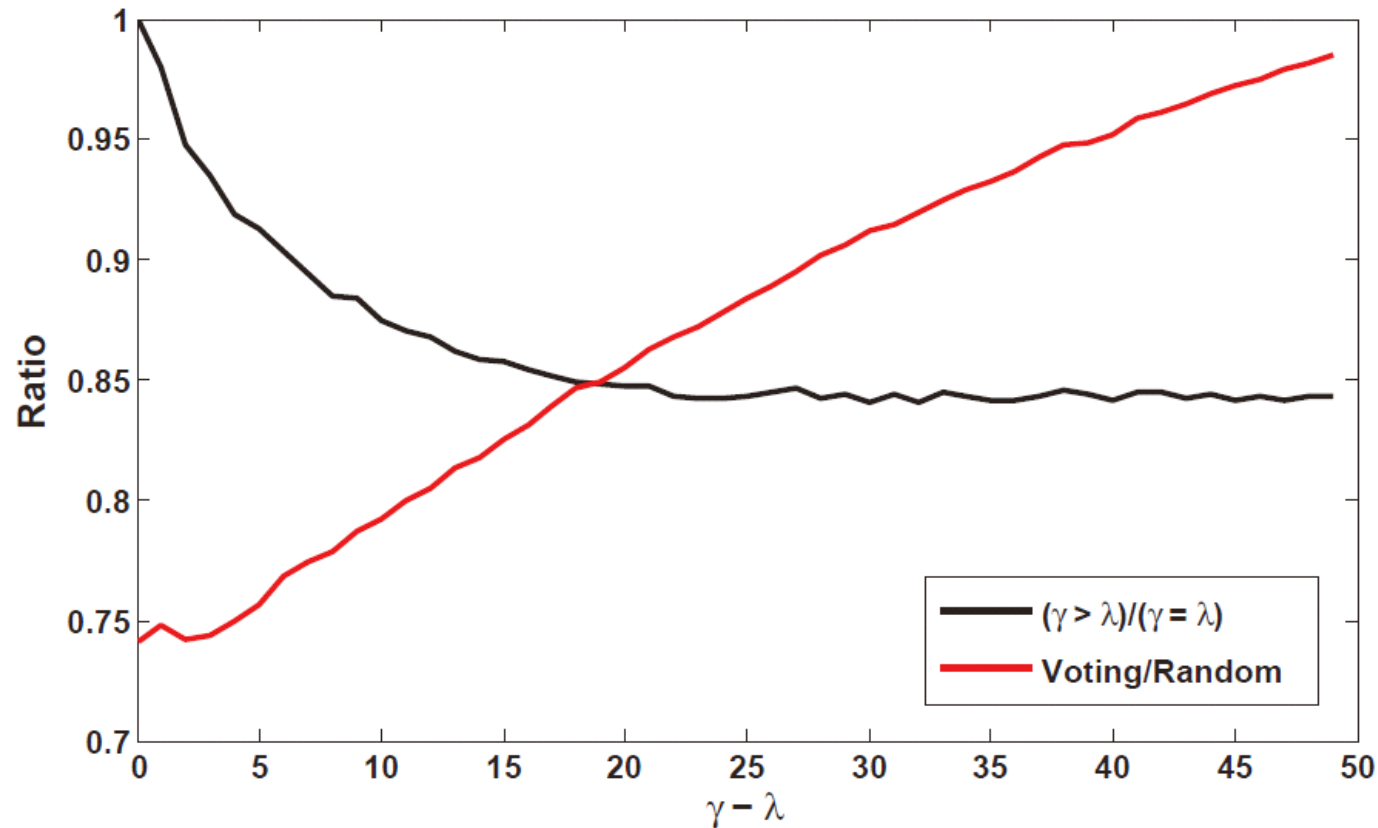




Evaluation – General Case

❖ Evaluation results for simple case

❖ Impact of





Thanks!

Q&A

