```java
public class PointMain {
    public static void main(String args[]) {
        // Point p = new Point();

        // p.x=10;
        // p.y=20;

        /* we'd prefer to write something like */
        Point p = new Point(10,20);
    System.out.println("p.x = " + p.x +
                       ", p.y = " + p.y);
    }
}
```