

```
1: public class PointMain {  
2:     public static void main(String args[]) {  
3:         // Point p = new Point();  
4:         // p.x=10;  
5:         // p.y=20;  
6:         // p.y=20;  
7:  
8:         /* we'd prefer to write something like */  
9:         Point p = new Point(10,20);  
10:        System.out.println("p.x = " + p.x +  
11:                            ", p.y = " + p.y);  
12:    }  
13: }
```

