

```
1: public class PointMain {
2:     public static void main(String args[]) {
3:         // Point p = new Point();
4:
5:         // p.x=10;
6:         // p.y=20;
7:
8:         /* we'd prefer to write something like */
9:         Point p = new Point(10,20);
10:        System.out.println("p.x = " + p.x +
11:                            ", p.y = " + p.y);
12:    }
13: }
```