

```
1: public class PointMain {  
2:     public static void main(String args[]) {  
3:         Point p = new Point();  
4:         p.x=10;  
5:         p.y=20;  
6:  
7:         /* what does this print? */  
8:         System.out.println(p);  
9:  
10:        /* we have to do this instead */  
11:        System.out.println("p.x=" + p.x + ", p.y=" + p.y);  
12:    }  
13: }
```

